

Moxa Industrial Rackmount Switch

IKS-6500 Series User's Manual

www.moxa.com/product

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MOXA[®]

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Moxa Industrial Rackmount Switch IKS-6500 Series User's Manual

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1

Introduction

Welcome to the IKS-6500 Series, a managed redundant Gigabit Ethernet switch designed especially for connecting Ethernet-enabled devices for industrial field applications.

The following topics are covered in this chapter:

- Overview**
- Package Checklist**
- Software Features**

Overview

The IKS-6500 Series is certified for use in maritime applications (DNV and others), traffic control systems (NEMA TS 2), railway applications (EN50121-4), and etc. It can be used for Gigabit or Fast Ethernet backbones and supports redundant ring topologies. It also supports dual power inputs (110/220 VAC) to increase the reliability of communication.

The IKS-6500 Series makes network planning easy and allows greater flexibility. It has up to 2 Gigabit Ethernet ports, and 24 Fast Ethernet ports.

Package Checklist

The IKS-6500 is shipped with the following items. If any of these items is missing or damaged, please contact your customer service representative for assistance.

- 1 Moxa IKS-6500
- Hardware installation guide
- CD-ROM with user's manual and SNMP MIB file
- Warranty statement
- RJ45-to-DB9 console port cable
- Protective caps for unused ports
- 2 rackmount ears

Software Features

- Turbo Ring, Turbo Chain (<20ms recovery time at full load) and STP/RSTP (IEEE 802.1w/D)
- IPv6 ready
- IEEE 1588 PTP (Precision Time Protocol) for precise time synchronization of networks.
- DHCP Option 82 for IP address assignment for different policies.
- Supports Modbus/TCP
- Supports LLDP (Link Layer Discovery Protocol)
- IGMP snooping, GMRP to filter multicast traffic from industrial Ethernet protocols
- IEEE 802.1Q VLAN, Port-based VLAN, GVRP for easier network planning
- QoS-IEEE 802.1p/1Q and TOS/DiffServ to increase determinism
- 802.3ad, LACP for bandwidth optimization
- IEEE 802.1X and https/SSL to enhance network security
- SNMP V1/V2c/V3 for differential network management
- RMON for efficient, proactive network monitoring
- Supports ABC-01 for system configuration backup
- Access restriction by MAC address
- Port mirroring for online debugging
- Automatic warnings by email, relay output
- Automatic recovery of connected device's IP addresses
- Line-swap fast recovery
- Configuration through web browser, Telnet/serial console, Windows utility, and ABC-01

2

Getting Started

This chapter explains how the initial installation process for the IKS-6500 Series. There are three ways to access IKS-6500's configuration settings: the serial console, Telnet console, and web console. If you do not know the IKS-6500's IP address, you can open the serial console by connecting the IKS-6500 to a PC's COM port with a short serial cable. You can open the Telnet or web console over an Ethernet LAN or over the Internet.

The following topics are covered:

- Serial Console Configuration (115200, None, 8, 1, VT100)**
- Configuration by Telnet Console**
- Configuration by Web Browser**
- Disabling Telnet and Browser Access**

Serial Console Configuration (115200, None, 8, 1, VT100)

NOTE

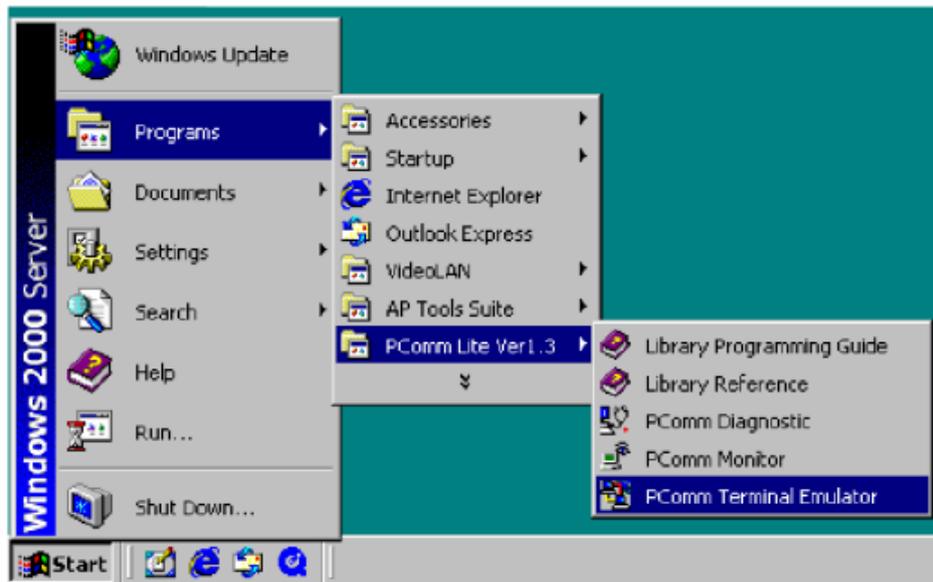
- You **cannot** connect to the serial and Telnet console at the same time.
- You **can** connect to the web console and another console (serial or Telnet) at the same time. However, it is strongly recommended that you do NOT do so. Following this advice will allow you to maintain better control over the IKS-6500's configuration.

NOTE We recommend using PComm Terminal Emulator when opening the serial console. This software can be downloaded free of charge from the Moxa website.

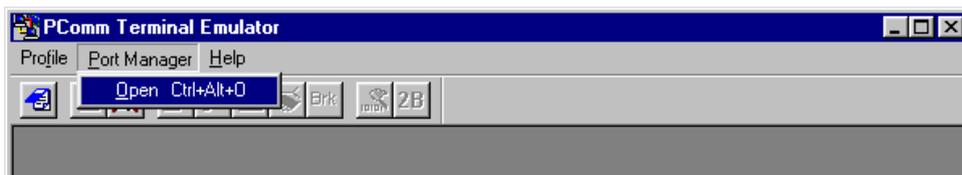
Before running PComm Terminal Emulator, use an RJ45 to DB9-F (or RJ45 to DB25-F) cable to connect the IKS-6500's console port to your PC's COM port (generally COM1 or COM2, depending on how your system is set up).

After installing PComm Terminal Emulator, open the IKS-6500's serial console as follows:

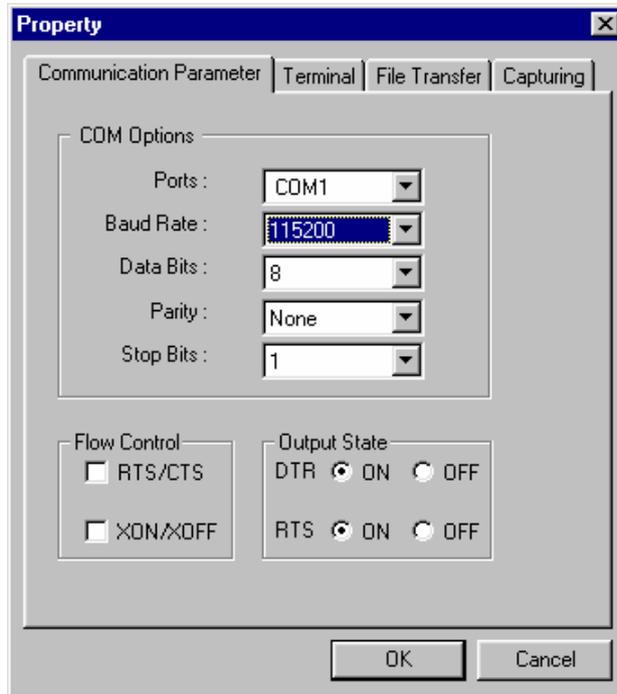
- From the Windows desktop, click **Start → Programs → PComm Lite 1.3 → Terminal Emulator**.



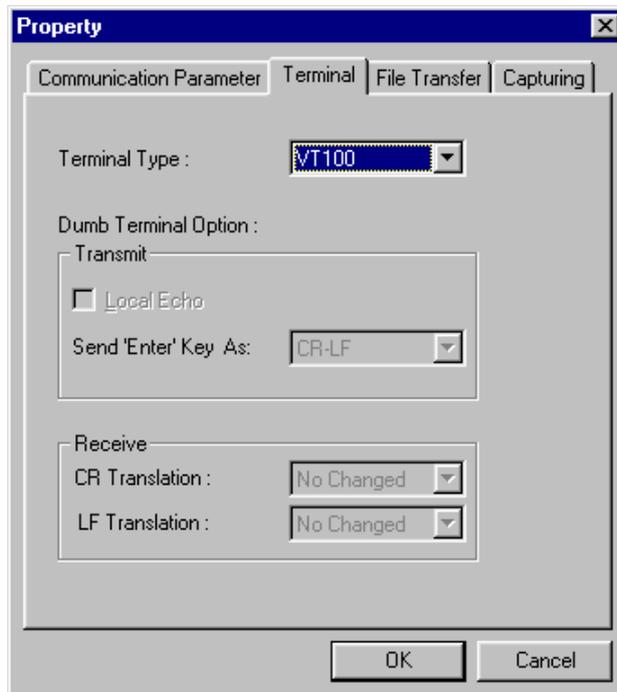
- Select **Open** under the **Port Manager** menu to open a new connection.



3. The **Property** window should open. On the **Communication Parameter** tab for **Ports**, select the COM port that is being used for the console connection. Set the other fields as follows: **115200** for **Baud Rate**, **8** for **Data Bits**, **None** for **Parity**, and **1** for **Stop Bits**.



4. On the **Terminal** tab, select **VT100** for **Terminal Type**. Click **OK**.



5. In the terminal window, the IKS-6500 will prompt you to select a terminal type. Enter **1** to select **ansi/vt100** and press **Enter**.

```
MOXA EtherDevice Switch IKS-6524
Console terminal type (1: ansi/vt100, 2: vt52) : 1
```

6. The serial console will prompt you to log in. Press **Enter** and select **admin** or **user**. Use the down arrow key on your keyboard to select the **Password** field and enter a password if desired. This password will be required to access any of the consoles (web, serial, Telnet). If you do not wish to create a password, leave the **Password** field blank and press **Enter**.

```
Model : IKS-6524
Name : Managed Redundant Switch 00000
Location : Switch Location

Firmware Version : V1.0
Serial No : 00000
IP : 192.168.127.253
MAC Address : 00-00-00-00-00-02

+-----+
+-----+ | admin | +-----+
| Account : [admin] | user | |
| Password : +-----+ |
+-----+ +-----+
```

7. The **Main Menu** of the IKS-6500's serial console should appear. (In PCComm Terminal Emulator, you can adjust the font by selecting **Font...** in the **Edit** menu.)

```
IKS-6524 series V1.0
-----
1.Basic Settings - Basic settings for network and system parameter.
2.Port Trunking - Allows multiple ports to be aggregated as a link.
3.SNMP Settings - The settings for SNMP.
4.Comm. Redundancy - Establish Ethernet communication redundant path.
5.Traffic Prioritization- Prioritize Ethernet traffic to help determinism.
6.Virtual LAN - Set up a VLAN by IEEE802.1Q VLAN or Port-based VLAN.
7.Multicast Filtering - Enable the multicast filtering capability.
8.Bandwidth Management - Restrict unpredictable network traffic.
9.Port Access Control - Port access control by IEEE802.1X or Static Port Lock.
a.Auto Warning - Warning email and/or relay output by events.
b.Line Swap - Fast recovery after moving devices to different ports.
c.Set Device IP - Assign IP addresses to connected devices.
d.Diagnosis - Test network integrity and mirroring port.
e.Monitor - Monitor a port and network status.
f.MAC Address Table - The complete table of Ethernet MAC Address List.
g.System log - The setting for System log, and Event log.
h.Exit - Exit
- Use the up/down arrow keys to select a category,
and then press Enter to select. -
```

- Use the following keys on your keyboard to navigate the IKS-6500's serial console:

Key	Function
Up, down, right, left arrow keys Tab	Move the onscreen cursor
Enter	Display and select options
Space	Toggle options
Esc	Previous menu

Configuration by Telnet Console

You may open the IKS-6500's Telnet or web console over a network. This requires that the PC host and IKS-6500 are on the same logical subnet. You may need to adjust your PC host's IP address and subnet mask. By default, the IKS-6500's IP address is 192.168.127.253 and IKS-6500's subnet mask is 255.255.255.0 (for a Class B network). This means that your PC's IP address must be set to 192.168.xxx.xxx for a subnet mask of 255.255.0.0, or to 192.168.127.xxx with a subnet mask of 255.255.255.0.

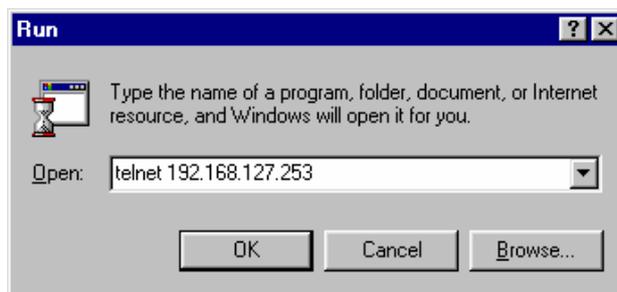
NOTE To connect to the IKS-6500's Telnet or web console, your PC host and the IKS-6500 must be on the same logical subnet.

NOTE When connecting to the IKS-6500's Telnet or web console, first connect one of IKS-6500's Ethernet ports to your Ethernet LAN or directly to your PC's Ethernet port. You may use either a straight-through or cross-over Ethernet cable.

NOTE The IKS-6500's default IP address is **192.168.127.253**.

After making sure that the IKS-6500 is connected to the same LAN and logical subnet as your PC, open the IKS-6500's Telnet console as follows:

- Click **Start** → **Run** from the Windows Start menu. Telnet to the IKS-6500's IP address from the Windows **Run** window. You may also issue the Telnet command from a DOS prompt.



- In the terminal window, the Telnet console will prompt you to select a terminal type. Type **1** to choose **ansi/vt100**, and then press **Enter**.

```
MOXA EtherDevice Switch IKS-6524
Console terminal type (1: ansi/vt100, 2: vt52) : 1
```

- The Telnet console will prompt you to log in. Press **Enter** and select **admin** or **user**. Use the down arrow key on your keyboard to select the **Password** field and enter a password if desired. This password will be required to access any of the consoles (web, serial, Telnet). If you do not wish to create a password, leave the **Password** field blank and press **Enter**.

```
Model : IKS-6524
Name : Managed Redundant Switch 00000
Location : Switch Location

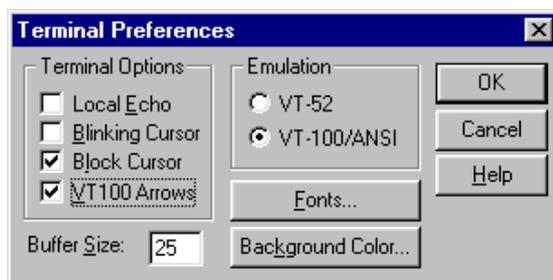
Firmware Version : V1.0
Serial No : 00000
IP : 192.168.127.253
MAC Address : 00-00-00-00-00-02

+-----+
+-----+ | admin | +-----+
| Account : [admin] | user | |
| Password : +-----+ |
+-----+ |
```

- The **Main Menu** of the IKS-6500's Telnet console should appear.

```
IKS-6524 series V1.0
-----
1.Basic Settings - Basic settings for network and system parameter.
2.Port Trunking - Allows multiple ports to be aggregated as a link.
3.SNMP Settings - The settings for SNMP.
4.Comm. Redundancy - Establish Ethernet communication redundant path.
5.Traffic Prioritization- Prioritize Ethernet traffic to help determinism.
6.Virtual LAN - Set up a VLAN by IEEE802.1Q VLAN or Port-based VLAN.
7.Multicast Filtering - Enable the multicast filtering capability.
8.Bandwidth Management - Restrict unpredictable network traffic.
9.Port Access Control - Port access control by IEEE802.1X or Static Port Lock.
a.Auto Warning - Warning email and/or relay output by events.
b.Line Swap - Fast recovery after moving devices to different ports.
c.Set Device IP - Assign IP addresses to connected devices.
d.Diagnosis - Test network integrity and mirroring port.
e.Monitor - Monitor a port and network status.
f.MAC Address Table - The complete table of Ethernet MAC Address List.
g.System log - The setting for System log, and Event log.
h.Exit - Exit
- Use the up/down arrow keys to select a category,
and then press Enter to select. -
```

5. In the terminal window, select **Preferences...** from the **Terminal** menu on the menu bar.
6. The **Terminal Preferences** window should appear. Make sure that **VT100 Arrows** is checked.



7. Use the following keys on your keyboard to navigate the IKS-6500's Telnet console:

Key	Function
Up, down, right, left arrow keys	Tab
Move the onscreen cursor	Enter
Display and select options	Space
Toggle options	Esc
Previous menu	

NOTE The Telnet console looks and operates in precisely the same manner as the serial console.

Configuration by Web Browser

The IKS-6500's web console is a convenient way to modify the configuration and access the built-in monitoring and network administration functions. You can open the IKS-6500's web console using a standard web browser such as Internet Explorer or Netscape.

NOTE To connect to the IKS-6500's Telnet or web console, your PC host and the IKS-6500 must be on the same logical subnet.

NOTE If the IKS-6500 is configured for other VLAN settings, you must make sure your PC host is on the management VLAN.

NOTE When connecting to the IKS-6500's Telnet or web console, first connect one of IKS-6500's Ethernet ports to your Ethernet LAN or directly to your PC's Ethernet port. You may use either a straight-through or cross-over Ethernet cable.

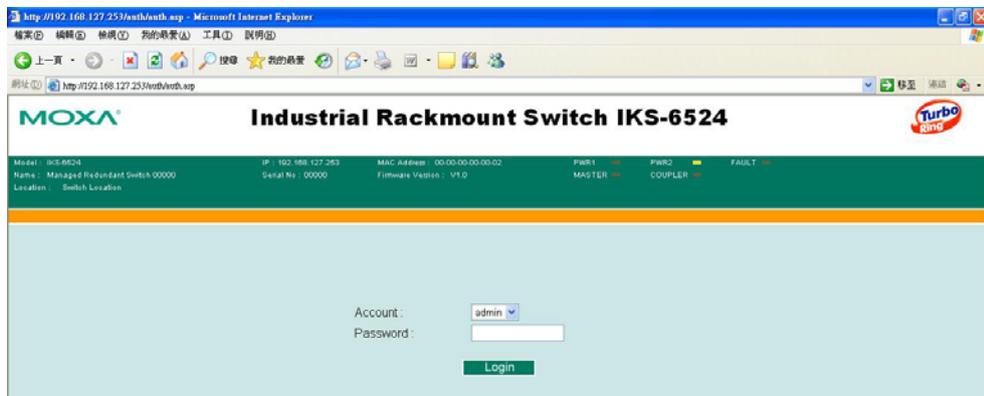
NOTE The IKS-6500's default IP address is **192.168.127.253**.

After making sure that the IKS-6500 is connected to the same LAN and logical subnet as your PC, open the IKS-6500's web console as follows:

1. Point your web browser to the IKS-6500's IP address by entering it in the **Address** or **URL** field.

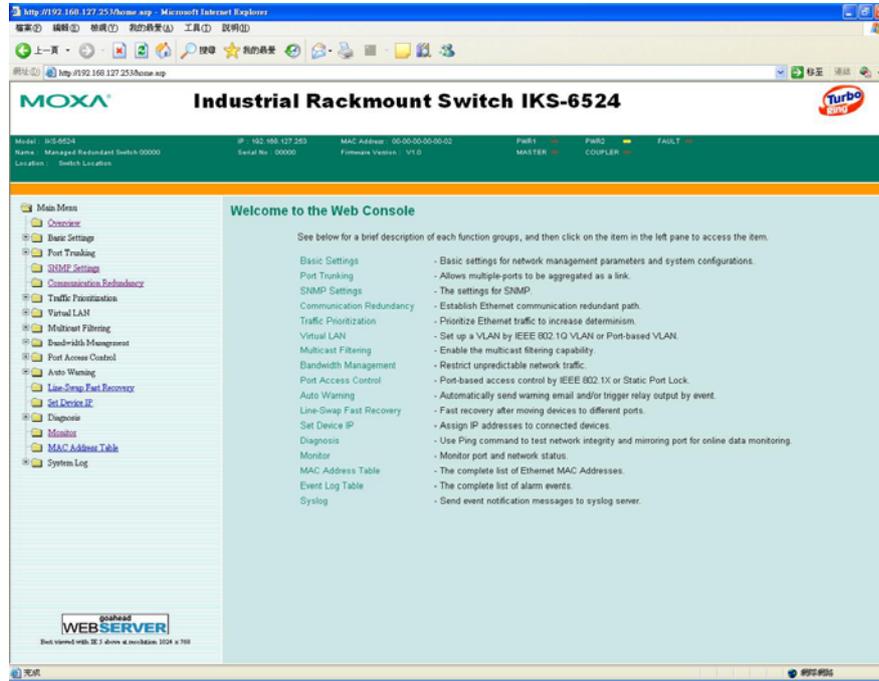


2. The IKS-6500's web console will open, and you will be prompted to log in. Select the login account (admin or user) and enter the **Password**. This password will be required to access any of the consoles (web, serial, Telnet). If you do not wish to create a password, leave the **Password** field blank and press **Enter**.



NOTE By default, no password is assigned to the IKS-6500's web, serial, and Telnet consoles.

- 3. After logging in, you may need to wait a few moments for the web console to appear. Use the folders in the left navigation panel to navigate between different pages of configuration options.



Disabling Telnet and Browser Access

If you are connecting the IKS-6500 to a public network but do not intend to manage it over the network, we suggest disabling both the Telnet and web consoles. This is done through the serial console, by navigating to **System Identification** under **Basic Settings**. Disable or enable the **Telnet Console** and **Web Configuration** as shown below:

```

MOXA EtherDevice Switch IKS-6524
Basic Settings
[System] [Password] [Accessible IP] [Port] [Network] [Time] [Backup Media]
[Restart] [Factory default] [Upgrade] [&Activate] [Main menu]
System Identification
ESC: Previous menu  Enter: Select  Space bar: Toggle

Switch Name           [Managed Redundant Switch 00000      ]
Switch Location       [Switch Location                      ]

Switch Description    [                                     ]
Maintainer Contact Info [                                       ]

Serial NO.            00000
Firmware Version      V1.0
MAC Address           00-00-00-00-00-02

Telnet Console        [Enable ]
Web Configuration     [http or https]

```

Featured Functions

This chapter explains how to access IKS-6500's various configuration, monitoring, and administration functions. These functions can be accessed by serial, Telnet, or web console. The serial console can be used if you do not know IKS-6500's IP address and requires that you connect the IKS-6500 to a PC COM port. The Telnet and web consoles can be opened over an Ethernet LAN or the Internet.

The web console is the most user-friendly way to configure IKS-6500. In this chapter, we use the web console interface to introduce the functions. There are only a few differences between the web console, serial console, and Telnet console.

The following topics are covered in this chapter:

- Configuring Basic Settings**
- Using Port Trunking**
- Configuring SNMP**
- Using Communication Redundancy**
- The Turbo Chain Concept**
- Using Traffic Prioritization**
- Using Virtual LAN**
- Using Multicast Filtering**
 - The Concept of Multicast Filtering
 - Configuring IGMP Snooping
 - Add Static Multicast MAC
 - Configuring GMRP
 - GMRP Table
- Using Bandwidth Management**
- Configuring Bandwidth Management**
- Using Port Access Control**
- Using Auto Warning**
- Using Line-Swap-Fast-Recovery**
- Using Set Device IP**
- Using Diagnosis**
- Using Monitor**
- Using the MAC Address Table**
- Using Event Log**
- Using Syslog**
- Using HTTPS/SSL**

Configuring Basic Settings

Basic Settings includes the most common settings required by administrators to maintain and control the IKS-6500.

System Identification

System Identification items are displayed at the top of the web console and will be included in alarm emails. You can set the System Identification items to make it easier to identify different switches that are connected to your network.

Switch Name

Setting	Description	Factory Default
Max. 30 characters	This option is useful for differentiating between the roles or applications of different units. Example: Factory Switch 1.	Managed Redundant Switch [Serial no. of this switch]

Switch Location

Setting	Description	Factory Default
Max. 80 characters	This option is useful for differentiating between the locations of different units. Example: production line 1.	Switch Location

Switch Description

Setting	Description	Factory Default
Max. 30 characters	This option is useful for recording a more detailed description of the unit.	None

Maintainer Contact Info

Setting	Description	Factory Default
Max. 30 characters	This option is useful for providing information about who is responsible for maintaining this unit and how to contact this person.	None

Password

The IKS-6500 provides two levels of configuration access. The **admin** account has read/write access of all configuration parameters, and the **user** account has read access only. The **user** account can only view the configuration, but will not be able to make modifications.



ATTENTION

By default, no password is assigned to the IKS-6500's web, Telnet, and serial consoles. If a password is assigned, you will be required to enter the password when you open the serial console, Telnet console, or Web console.

Account

Setting	Description	Factory Default
Admin	This account can <i>modify</i> the IKS-6500's configuration.	admin
User	This account can only <i>view</i> the IKS-6500's configurations.	

Password

Setting	Description	Factory Default
Old password (max. 16 characters)	Enter the current password	None
New password (Max. 16 characters)	Enter the desired new password. Leave it blank if you want to remove the password.	None
Retype password (Max. 16 characters)	Enter the desired new password again. Leave it blank if you want to remove the password.	None

Accessible IP

The IKS-6500 uses an IP address-based filtering method to control access.

Accessible IP List

Enable the accessible IP list ("Disable" will allow all IP's connection)

Index	IP	NetMask
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

Activate

You may add or remove IP addresses to limit access to the IKS-6500. When the accessible IP list is enabled, only addresses on the list will be allowed access to the IKS-6500. Each IP address and netmask entry can be tailored for different situations:

- Grant access to one host with a specific IP address**
 For example, enter IP address 192.168.1.1 with netmask 255.255.255.255 to allow access to 192.168.1.1 only.
- Grant access to any host on a specific subnetwork**
 For example, enter IP address 192.168.1.0 with netmask 255.255.255.0 to allow access to all IPs on the subnet defined by this IP address/subnet mask combination.
- Grant access to all hosts**
 Make sure the accessible IP list is not enabled. Remove the checkmark from **Enable the accessible IP list**.

The following table shows additional configuration examples:

Hosts That Need Access	Input Format
Any host	Disable
192.168.1.120	192.168.1.120 / 255.255.255.255
192.168.1.1 to 192.168.1.254	192.168.1.0 / 255.255.255.0
192.168.0.1 to 192.168.255.254	192.168.0.0 / 255.255.0.0
192.168.1.1 to 192.168.1.126	192.168.1.0 / 255.255.255.128
192.168.1.129 to 192.168.1.254	192.168.1.128 / 255.255.255.128

Port

Port settings are included to give the user control over port access, port transmission speed, flow control, and port type (MDI or MDIX).

Port Settings

Port	Enable	Description	Name	Speed	FDX Flow Ctrl	MDI/MDIX
1	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
2	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
3	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
4	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
5	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
6	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
7	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
8	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
9	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
10	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
11	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼
12	<input checked="" type="checkbox"/>	100TX,RJ45.	<input type="text"/>	Auto ▼	Disable ▼	Auto ▼

Activate

Enable

Setting	Description	Factory Default
Checked	This allows data transmission through the port.	Enabled
Unchecked	This immediately shuts off port access.	



ATTENTION

If a connected device or sub-network is wreaking havoc on the rest of the network, the **Disable** option under **Advanced Settings/Port** gives the administrator a quick way to shut off access through this port immediately.

Description

Setting	Description	Factory Default
Media type	This displays the media type for each module's port.	N/A

Name

Setting	Description	Factory Default
Max. 63 characters	This specifies an alias for the port to help administrators differentiate between different ports. Example: PLC 1	None

Speed

Setting	Description	Factory Default
Auto	This allows the port to use the IEEE 802.3u protocol to negotiate with connected devices. The port and connected devices will determine the best speed for that connection.	Auto
100M-Full	Choose one of these fixed speed options if the connected Ethernet device has trouble auto-negotiating for line speed.	
100M-Half		
10M-Full		
10M-Half		

FDX Flow Ctrl

This setting enables or disables flow control for the port when the port's **Speed** is set to **Auto**. The final result will be determined by the **Auto** process between the IKS-6500 and connected devices.

Setting	Description	Factory Default
Enable	This enables flow control for this port when the port's Speed is set to Auto .	Disable
Disable	This disables flow control for this port when the port's Speed is set to Auto .	

MDI/MDIX

Setting	Description	Factory Default
Auto	This allows the port to auto-detect the port type of the connected Ethernet device and change the port type accordingly.	Auto
MDI	Choose MDI or MDIX if the connected Ethernet device has trouble auto-negotiating for port type.	
MDIX		

Network

The **Network** configuration allows users to configure both IPv4 and IPv6 parameters for management access over the network. The IKS-6500 series supports both IPv4 and IPv6, and can be managed through either of these address types.

IPv4

The IPv4 settings include the switch's IP address and subnet mask, as well as the IP address of the default gateway. In addition, input cells are provided for the IP addresses of a 1st and 2nd DNS server.

IPv6

IPv6 setting includes two distinct address types—Link-Local Unicast address and Global Unicast address. A Link-Local address makes the switch accessible over IPv6 for all devices attached to the same local subnet. To connect to a larger network with multiple segments, the switch must be configured with a Global Unicast address.

See a brief explanation of each configuration item below.

Auto IP Configuration

Setting	Description	Factory Default
Disable	Select this to set the IKS-6500's IP address manually.	Disable
By DHCP	The IKS-6500's IP address will be assigned automatically by the network's DHCP server.	
By BootP	The IKS-6500's IP address will be assigned automatically by the network's BootP server.	

Switch IP Address

Setting	Description	Factory Default
IP address for the IKS-6500	This assigns the IKS-6500's IP address on a TCP/IP network.	192.168.127.253

Switch Subnet Mask

Setting	Description	Factory Default
Subnet mask for the IKS-6500	This identifies the type of network to which the IKS-6500 is connected (e.g., 255.255.0.0 for a Class B network, or 255.255.255.0 for a Class C network).	255.255.255.0

Default Gateway

Setting	Description	Factory Default
IP address for gateway	This specifies the IP address of the router that connects the LAN to an outside network.	None

DNS IP Address

Setting	Description	Factory Default
IP address for DNS server	This specifies the IP address of the DNS server used by your network. After specifying the DNS server's IP address, you can use the IKS-6500's URL (e.g., www.PT.company.com) to open the web console instead of entering the IP address.	None
IP address for 2nd DNS server	This specifies the IP address of the secondary DNS server used by your network. The IKS-6500 will use the secondary DNS server if the first DNS server fails to connect.	None

Global Unicast Address Prefix (Prefix Length: 64 bits)

Setting	Description	Factory Default
Global Unicast Address Prefix	The prefix value must be formatted according to RFC 2373 "IPv6 Addressing Architecture," using 8 colon-separated 16-bit hexadecimal values. One double colon may be used in the address to indicate the appropriate number of zeros required to fill the undefined fields.	None

Global Unicast Address

Setting	Description	Factory Default
None	Displays the IPv6 Global Unicast address. The network portion of the Global Unicast address can be configured by specifying the Global Unicast Prefix and using a EUI-64 interface ID in the low order 64 bits. The host portion of the Global Unicast address is automatically generated using the modified EUI-64 form of the interface identifier (Switch's MAC address)	None

Link-Local Address

Setting	Description	Factory Default
None	The network portion of the Link-Local address is FE80 and the host portion of Link-Local address is automatically generated using the modified EUI-64 form of the interface identifier (Switch's MAC address)	FE80: (EUI-64 form of the MAC address)

Neighbor Cache

Setting	Description	Factory Default
None	The information in the neighbor cache that includes the neighboring node's IPv6 address, the corresponding Link-Layer address, and the current state of the entry.	None

Time

The IKS-6500 has a time calibration function based on information from an NTP server or user specified time and date. Functions such as automatic warning emails can therefore include time and date stamp.

NOTE The IKS-6500 does not have a real time clock. The user must update the **Current Time** and **Current Date** to set the initial time for IKS-6500 after each reboot, especially when there is no NTP server on the LAN or Internet connection.

Current Time

Setting	Description	Factory Default
User-specified time	This allows configuration of the local time in local 24-hour format.	None

Current Date

Setting	Description	Factory Default
User-specified date	This allows configuration of the local date in yyyy-mm-dd format.	None

Daylight Saving Time

The Daylight Saving Time settings are used to automatically offset the IKS-6500's time forward according to national standards.

Start Date

Setting	Description	Factory Default
User-specified date	This specifies the date that Daylight Savings Time begins.	None

End Date

Setting	Description	Factory Default
User-specified date	This specifies the date that Daylight Savings Time ends.	None

Offset

Setting	Description	Factory Default
User-specified hour	This specifies the number of hours that the time should be offset forward during Daylight Savings Time.	None

System Up Time

This indicates how long the IKS-6500 remained up since the last cold start. The up time is indicated in seconds.

Time Zone

Setting	Description	Factory Default
Time zone	This specifies the time zone, which is used to determine the local time offset from GMT (Greenwich Mean Time).	GMT (Greenwich Mean Time)

NOTE Changing the time zone will automatically correct the current time. Make sure to set the time zone before setting the time.

Time Server IP/Name

Setting	Description	Factory Default
IP address or name of time server	This is the IP or domain address (e.g., 192.168.1.1, time.stdtime.gov.tw, or time.nist.gov).	None
IP address or name of secondary time server	The IKS-6500 will try to locate the secondary NTP server if the first NTP server fails to connect.	

Time Server Query Period

Setting	Description	Factory Default
Query period	This parameter determines how frequently the time is updated from the NTP server.	600 seconds

IEEE 1588 PTP

The following information is taken from the NIST website at <http://ieee1588.nist.gov/intro.htm>:

Time measurement can be accomplished using the IEEE Standard for a Precision Clock Synchronization Protocol for Networked Measurement and Control Systems (IEEE 1588-2008) to synchronize real-time clocks incorporated within each component of the electrical power system for power automation applications.

IEEE 1588, which was published in November 2002, expands the performance capabilities of Ethernet networks to control systems that operate over a communication network. In recent years an increasing number of electrical power systems have been using a more distributed architecture with network technologies that have less stringent timing specifications. IEEE 1588 generates a master-slave relationship between the clocks, and enforces the specific timing requirements in such power systems. All devices ultimately get their time from a clock known as the grandmaster clock. In its basic form, the protocol is intended to be administration free.

How does an Ethernet Switch Affect 1588 Synchronization?

The following content is taken from the NIST website at <http://ieee1588.nist.gov/switch.htm>:

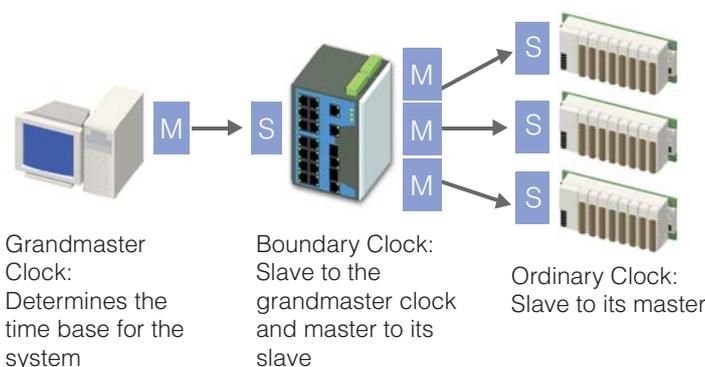
An Ethernet switch potentially introduces multi-microsecond fluctuations in the latency between the 1588 grandmaster clock and a 1588 slave clock. Uncorrected these fluctuations will cause synchronization errors. The magnitude of these fluctuations depend on the design of the Ethernet switch and the details of the communication traffic. Experiments with prototype implementations of IEEE 1588 indicate that with suitable care the effect of these fluctuations can be successfully managed. For example, use of appropriate statistics in the 1588 devices to recognized significant fluctuations and use suitable averaging techniques in the algorithms controlling the correction of the local 1588 clock will be the good design means to achieve the highest time accuracy.

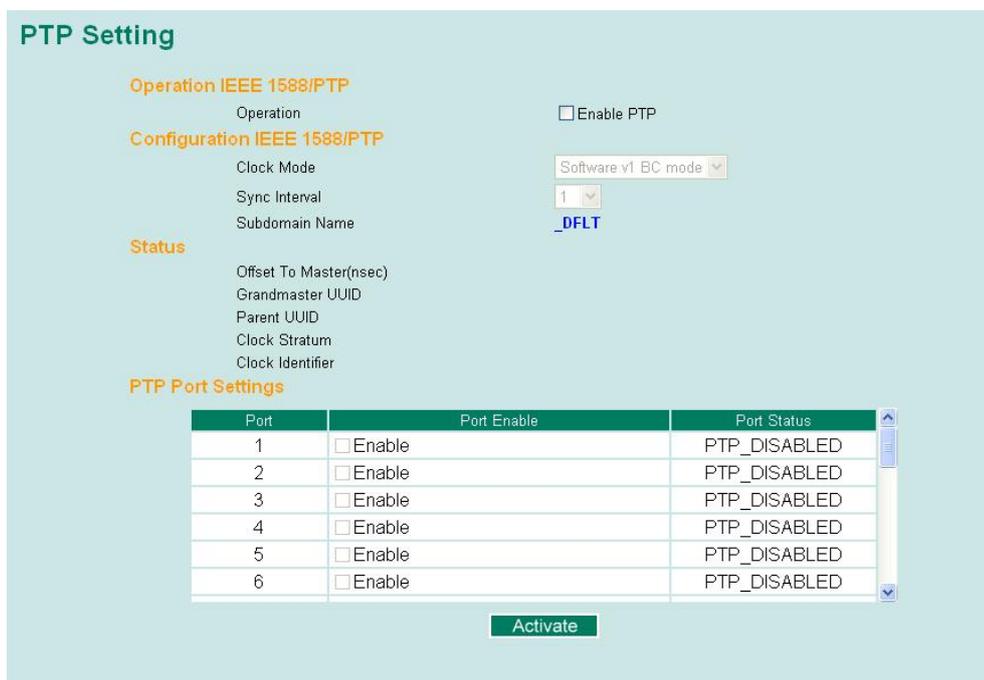
Can Ethernet switches be designed to avoid the effects of these fluctuations?

A switch may be designed to support IEEE 1588 while avoiding the effects of queuing. In this case two modifications to the usual design of an Ethernet switch are necessary:

- The **Boundary Clock** functionality defined by IEEE 1588 must be implemented in the switch, and
- The switch must be configured such that it does not pass IEEE 1588 message traffic using the normal communication mechanisms of the switch.

Such an Ethernet switch will synchronize clocks directly connected to one of its ports to the highest possible accuracy.





PTP Setting

Operation IEEE 1588/PTP

Setting	Description	Factory Default
Operation	Disable or enable IEEE 1588(PTP) operation	Disable

Configuration IEEE 1588/PTP

Setting	Description	Factory Default
Clock Mode	Support software-based IEEE 1588(PTP) mode	Disable
Sync Interval	Period for sending synchronization message (in seconds)	Disable
Sub-domain Name	Support _DFLT(Default) domain only	_DFLT

Status

Setting	Description	Factory Default
Offset To Master (nsec)	Deviation between local time and the reference clock (in nanoseconds).	
Grandmaster UUID	When the clock has a port in PTP_SLAVE state, this member's value is the value of the grand master Clock's Uuid field of the last Sync message received from the parent of the slave port.	
Parent UUID	When the clock has a port in PTP_SLAVE state, this member's value is the value of the source-Uuid field of the last Sync message received from the parent of the slave port.	
Clock Stratum	The stratum number describes one measure of the quality of a clock. Each clock is characterized by a stratum number used by the best master clock algorithm as one parameter of clock quality.	4
Clock Identifier	Properties of the clock.	<i>DFLT</i>

PTP Port Settings

Setting	Description	Factory Default
Port Enable	Enable or disable PTP port operation.	<i>None</i>
Port Status	Display PTP port real status.	<i>PTP_DISABLED</i>

System File Update—By Remote TFTP

The IKS-6500 supports saving your configuration or log file to a remote TFTP server or local host. Other IKS-6500 switches can also load the configuration at a later time. The IKS-6500 also supports loading firmware or configuration files from the TFTP server or a local host.

Update System Files by TFTP

TFTP Server IP/Name	<input type="text"/>	
Configuration Files Path and Name	<input type="text"/>	<input type="button" value="Download"/> <input type="button" value="Upload"/>
Firmware Files Path and Name	<input type="text"/>	<input type="button" value="Download"/>
Log Files Path and Name	<input type="text"/>	<input type="button" value="Upload"/>

TFTP Server IP/Name

Setting	Description	Factory Default
IP address of TFTP server	This specifies the IP address or name of the remote TFTP server. This must be specified before downloading or uploading files.	None

Configuration Files Path and Name

Setting	Description	Factory Default
Max. 40 characters	This specifies the path and file name of the IKS-6500's configuration file on the TFTP server.	None

Firmware Files Path and Name

Setting	Description	Factory Default
Max. 40 characters	This specifies the path and file name of the IKS-6500's firmware file.	None

Log Files Path and Name

Setting	Description	Factory Default
Max. 40 characters	This specifies the path and file name of the IKS-6500's log file.	None

After setting the desired paths and file names. Click **Download** to download the prepared file from the remote TFTP server, or click **Upload** to upload the desired file to the remote TFTP server.

System File Update—By Local Import/Export

Update System Files from Local PC

Configuration File	<input type="button" value="Export"/>		
Log File	<input type="button" value="Export"/>		
Upgrade Firmware	<input type="text"/>	<input type="button" value="Browse"/>	<input type="button" value="Import"/>
Upload Configure Data	<input type="text"/>	<input type="button" value="Browse"/>	<input type="button" value="Import"/>

Configuration File

Click **Export** to save the IKS-6500's configuration file to the local host.

Log File

Click **Export** to save the IKS-6500's log file to the local host.

NOTE Some operating systems will open the configuration file and log file directly in the web page. In such cases, right click the **Export** button to save the file.

Upgrade Firmware

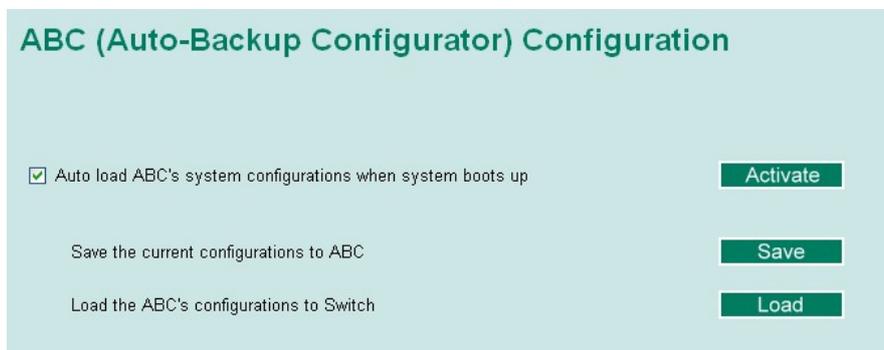
To import a new firmware file onto the IKS-6500, click **Browse** to select the firmware file that is saved on your computer. The upgrade procedure will proceed automatically after clicking **Import**.

Upload Configure Data

To import a configuration file onto the IKS-6500, click **Browse** to select the configuration file already saved on your computer. The upgrade procedure will proceed automatically after clicking **Import**.

System File Update—By Backup Media

You can use Moxa's Automatic Backup Configurator to save and load the IKS-6500's configurations through the switch's RS-232 console port.

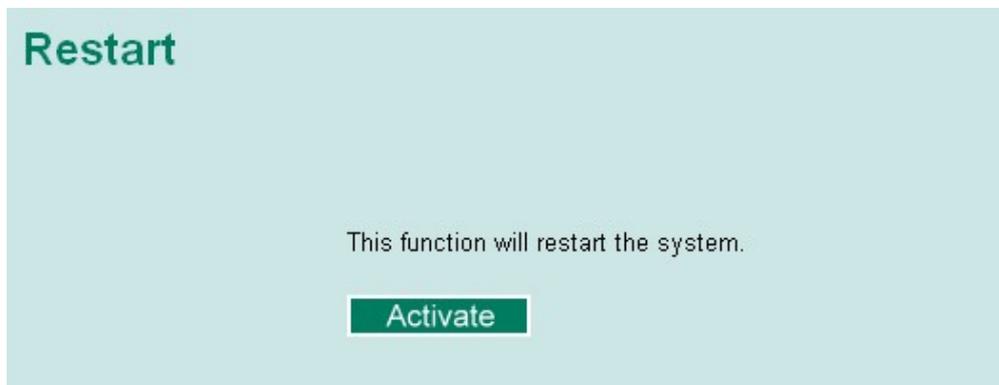


The screenshot shows a configuration window titled "ABC (Auto-Backup Configurator) Configuration". It contains three rows of settings, each with a checkbox and a corresponding button:

- Row 1: Auto load ABC's system configurations when system boots up. Button: **Activate**
- Row 2: Save the current configurations to ABC. Button: **Save**
- Row 3: Load the ABC's configurations to Switch. Button: **Load**

Restart

This function provides users with a quick way to restart the system.



The screenshot shows a "Restart" function interface. It features a large heading "Restart" at the top left. Below it, centered text reads "This function will restart the system." At the bottom center, there is a prominent **Activate** button.

Factory Default



This function provides users with a quick way of restoring the IKS-6500's configuration to factory defaults. This function is available in the serial, Telnet, and web consoles.

NOTE After restoring the factory default configuration, you will need to use the default network settings to re-establish the web or Telnet console connection with the IKS-6500.

Using Port Trunking

Link aggregation involves grouping links into a link aggregation group. A MAC client can treat link aggregation groups as if they were a single link.

The IKS-6500's port trunking feature allows devices to communicate by aggregating up to 3 trunk groups, with a maximum of 8 ports for each group. If one of the 8 ports fails, the other seven ports will automatically provide backup and share the traffic.

Port trunking can be used to combine up to 8 ports between two IKS-6500 switches. If all ports on both switch units are configured as 100BaseTX and they are operating in full duplex, the potential bandwidth of the connection will be 1600 Mbps.

The Port Trunking Concept

Moxa has developed a proprietary port trunking protocol that provides the following benefits:

- More flexibility in setting up your network connections, since the bandwidth of a link can be doubled, tripled, or quadrupled.
- Redundancy — if one link is broken, the remaining trunked ports share the traffic within this trunk group.
- Load sharing — MAC client traffic may be distributed across multiple links.

To avoid broadcast storms or loops in your network while configuring a trunk, first disable or disconnect all ports that you want to add to the trunk or remove from the trunk. After you finish configuring the trunk, enable or re-connect the ports.

If all ports on both switch units are configured as 100BaseTX and they are operating in full duplex mode, the potential bandwidth of the connection will be up to 1.6 Gbps. This means that users can double, triple, or quadruple the bandwidth of the connection by port trunking between two PT series switches.

Each IKS-6500 can set a maximum of 3 port trunking groups (up to 8 trunk ports per trunk group). When you activate port trunking, certain settings on each port will be reset to factory default values or disabled:

- Communication redundancy will be reset
- 802.1Q VLAN will be reset
- Multicast Filtering will be reset
- Port Lock will be reset and disabled.
- Set Device IP will be reset
- Mirror will be reset

After port trunking has been activated, you may configure these items again for each trunking ports.

Configuring Port Trunking

The **Port Trunking Settings** page is where ports are assigned to a trunk group.

Step 1: Select the desired **Trunk Group** (Trk1, Trk2, Trk3).

Step 2: Select the **Trunk Type** (Static or LACP).

Step 3: Select the desired ports under **Available Ports** and click **Up** to add to the Trunk Group.

Step 4: Select the desired ports under **Member Ports** and click **Down** to remove from the group.

Trunk Group (Maximum of 3 trunk groups)

Setting	Description	Factory Default
Trk1, Trk2, Trk3	This specifies the current trunk group.	Trk1

Trunk Type

Setting	Description	Factory Default
Static	This selects Moxa's proprietary trunking protocol.	Static
LACP	This selects LACP (IEEE 802.3ad, Link Aggregation Control Protocol).	Static

Available Ports/Member Ports

Setting	Description	Factory Default
Member/available ports	This lists the ports in the current trunk group and the ports that are available to be added.	N/A
Check box	This selects the port to be added or removed from the group.	Unchecked
Port	This is how each port is identified.	N/A
Port description	This displays the media type for each port.	N/A
Name	This displays the specified name for each port.	N/A
Speed	This indicates the transmission speed for each port (100M-Full, 100M-Half, 10M-Full, or 10M-Half).	N/A
FDX flow control	This indicates if the FDX flow control of this port is enabled or disabled.	N/A
Up	This is used to add selected ports into the trunk group from available ports.	N/A
Down	This is used to remove selected ports from the trunk group.	N/A

Trunk Table

Trunk Group	Member Port	Status
Trk1 (Static)	1-1	Success
	1-2	Success
	1-3	Success

Trunk Table

Setting	Description
Trunk group	Displays the trunk type and trunk group.
Member port	Displays the member ports that belong to the trunk group.
Status	Success means port trunking is working properly. Fail means port trunking is not working properly. Standby means port trunking is working as a standby port. When there are more than eight ports trunked as a trunking group, the 9 th port will be the standby port.

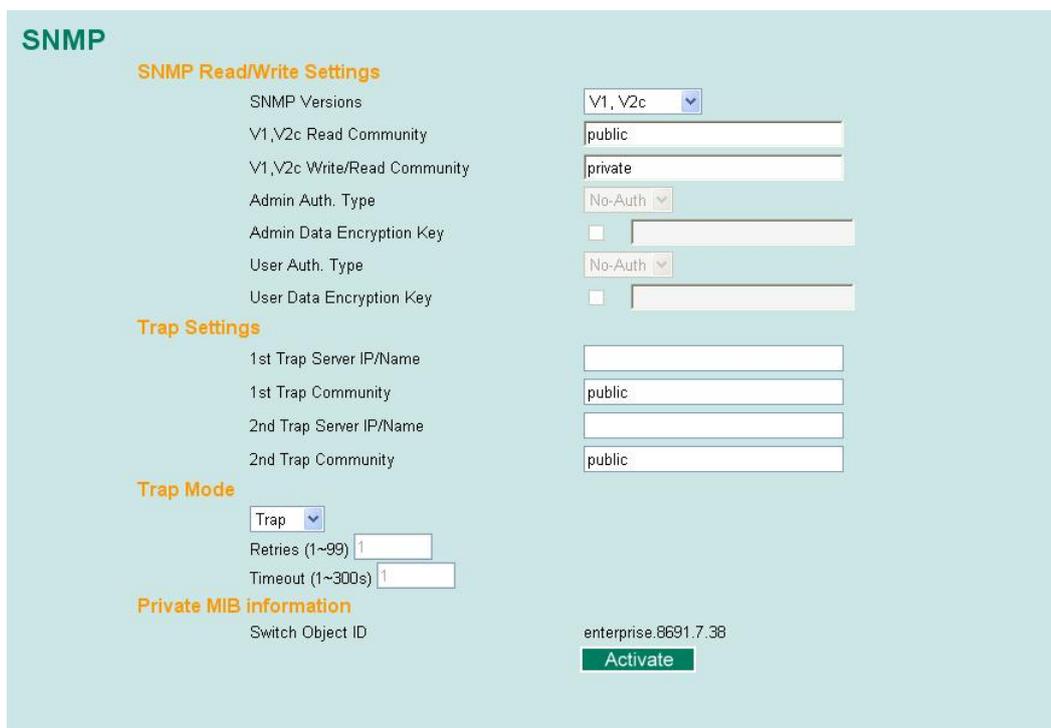
Configuring SNMP

The IKS-6500 supports SNMP V1, V2c, and V3. SNMP V1 and SNMP V2c use a community string match for authentication, which means that SNMP servers access all objects with read-only or read/write permissions using the community strings *public* and *private* by default. SNMP V3 requires that you select an authentication level of MD5 or SHA, and is the most secure protocol. You can also enable data encryption to enhance data security.

Supported SNMP security modes and levels are shown in the following table. Select the security mode and level that will be used to communicate between the SNMP agent and manager.

Protocol Version	UI Setting	Authentication	Encryption	Method
SNMP V1, V2c	V1, V2c Read Community	Community string	No	This uses a community string match for authentication.
	V1, V2c Write/Read Community	Community string	No	This uses a community string match for authentication.
SNMP V3	No-Auth	No	No	This uses an account with admin or user to access objects
	MD5 or SHA	Authentication based on MD5 or SHA	No	This provides authentication based on HMAC-MD5, or HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.
	MD5 or SHA	Authentication based on MD5 or SHA	Data encryption key	This provides authentication based on HMAC-MD5 or HMAC-SHA algorithms, and data encryption key. 8-character passwords and a data encryption key are the minimum requirements for authentication and encryption.

These parameters are configured on the SNMP page. A more detailed explanation of each parameter is given below the figure.



SNMP Read/Write Settings

SNMP Versions

Setting	Description	Factory Default
V1, V2c, V3, or V1, V2c, or V3 only	This specifies the SNMP protocol version used to manage the switch.	V1, V2c

V1, V2c Read Community

Setting	Description	Factory Default
Max. 30 characters	This specifies the community string to authenticate the SNMP agent for read-only access. The SNMP agent will access all objects with read-only permissions using this community string.	Public

V1, V2c Write/Read Community

Setting	Description	Factory Default
Max. 30 characters	This specifies the community string to authenticate the SNMP agent for read/write access. The SNMP server will access all objects with read/write permissions using this community string.	Private

For SNMP V3, there are two levels of privilege for different accounts to access the IKS-6500. **Admin** privilege provides access and authorization to read and write the MIB file. **User** privilege allows reading of the MIB file only.

Admin Auth. Type (for SNMP V1, V2c, V3, and V3 only)

Setting	Description	Factory Default
No-Auth	This allows the admin account to access objects without authentication.	No
MD5-Auth	Authentication will be based on the HMAC-MD5 algorithms. 8-character passwords are the minimum requirement for authentication.	No
SHA-Auth	Authentication will be based on the HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.	No

Admin Data Encryption Key (for SNMP V1, V2c, V3, and V3 only)

Setting	Description	Factory Default
Enable	This enables data encryption using the specified data encryption key (between 8 and 30 characters).	No
Disable	This specifies that data will not be encrypted.	No

User Auth. Type (for SNMP V1, V2c, V3 and V3 only)

Setting	Description	Factory Default
No-Auth	This allows the admin account and user account to access objects without authentication.	No
MD5-Auth	Authentication will be based on the HMAC-MD5 algorithms. 8-character passwords are the minimum requirement for authentication.	No
SHA-Auth	Authentication will be based on the HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.	No

User Data Encryption Key (for SNMP V1, V2c, V3 and V3 only)

Setting	Description	Factory Default
Enable	This enables data encryption using the specified data encryption key (between 8 and 30 characters).	No
Disable	No data encryption	No

Trap Settings

1st Trap Server IP/Name

Setting	Description	Factory Default
IP or name	This specifies the IP address or name of the primary trap server used by your network.	None

1st Trap Community

Setting	Description	Factory Default
Max. 30 characters	This specifies the community string to use for authentication.	Public

2nd Trap Server IP/Name

Setting	Description	Factory Default
IP or name	This specifies the IP address or name of the secondary trap server used by your network.	None

2nd Trap Community

Setting	Description	Factory Default
Max. 30 characters	This specifies the community string to use for authentication.	Public

Private MIB information

Switch Object ID

Setting	Description	Factory Default
8691.7.38	This indicates the IKS-6524's enterprise value.	Fixed
8691.7.39	This indicates the IKS-6526's enterprise value.	Fixed

NOTE: The Switch Object ID cannot be changed.

Using Communication Redundancy

Setting up Communication Redundancy on your network helps protect critical links against failure, protects against network loops, and keeps network downtime at a minimum.

The Communication Redundancy function allows the user to set up *redundant loops* in the network to provide a backup data transmission route in the event that a cable is inadvertently disconnected or damaged. This is a particularly important feature for industrial applications, since it could take several minutes to locate the disconnected or severed cable. For example, if the IKS-6500 is used as a key communications component of a production line, several minutes of downtime could cause a big loss in production and revenue. IKS-6500 supports three different protocols to support this communication redundancy function— **Rapid Spanning Tree/ Spanning Tree Protocol (IEEE 802.1W/1D)**, **Turbo Ring**, **Turbo Ring V2** and **Turbo Chain**.

When configuring a redundant ring, all switches on the same ring must be configured to use the same redundancy protocol. You cannot mix the “Turbo Ring,” “Turbo Ring V2,” and STP/RSTP protocols on the same ring. The following table lists the key differences between each feature. Use this information to evaluate the benefits of each, and then determine which features are most suitable for your network.

	Turbo Ring V2	Turbo Ring	Turbo Chain	STP	RSTP
Topology	Ring	Ring	Chain	Ring, Mesh	Ring, Mesh
Recovery Time	< 20 ms	< 300 ms	< 20 ms	Up to 30 sec.	Up to 5 sec

NOTE Most of Moxa's managed switches now support three proprietary Turbo Ring protocols:

- (1) “**Turbo Ring**” refers to the original version of Moxa's proprietary redundant ring protocol, which has a recovery time of under 300 ms.
- (2) “**Turbo Ring V2**” refers to the new generation Turbo Ring, which has a recovery time of under 20 ms.
- (3) “**Turbo Chain**” is a new Moxa proprietary protocol with unlimited flexibility to allow you to construct any type of redundant network topology. The recovery time is under 20 ms.

In this manual, we use the terminology “**Turbo Ring**” *ring* and “**Turbo Ring V2**” *ring* to differentiate between rings configured for one or the other of these protocols.

Gigabit Ethernet Redundant Ring Capability (< 50 ms)

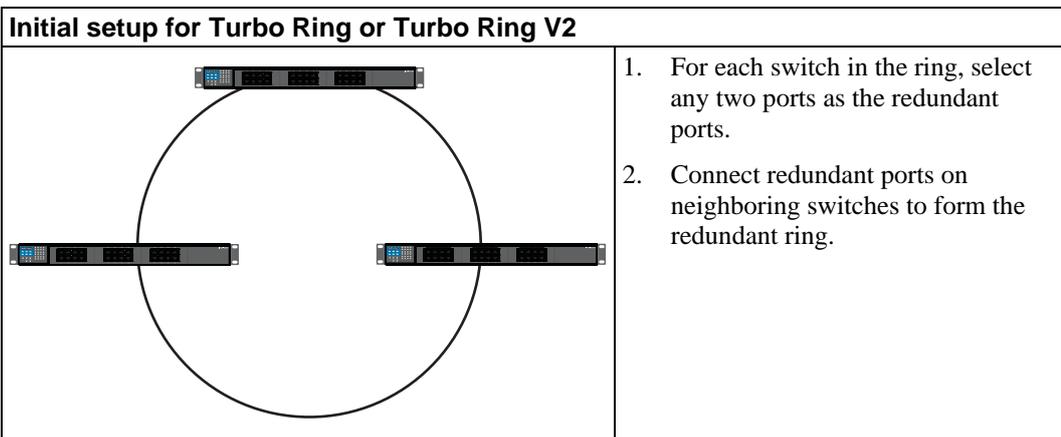
Ethernet has become the default data communications medium for industrial automation applications. In fact, Ethernet is often used to integrate video, voice, and high-rate industrial application data transfers into one network. The IKS-6500, which comes equipped with a redundant gigabit Ethernet protocol called Gigabit Turbo Ring, gives system maintainers a convenient means of setting up a versatile yet stable gigabit Ethernet network. With Gigabit Turbo Ring, if any segment of the network gets disconnected, your automation system will be back to normal in less than 300 ms (Turbo Ring) or 50 ms (Turbo Ring V2).

NOTE Port trunking and Turbo Ring can be enabled simultaneously to form a backbone. Doing so will increase the bandwidth of the backbone, and also provide redundancy. For example, suppose that two physical ports, 1 and 2, are trunked to form trunk group Trk1, and then Trk1 is set as one Turbo Ring path, if port 1 gets disconnected, the remaining trunked port, port 2, will share the traffic. If port 1 and port 2 are both disconnected, Turbo Ring will create the back up path within 300 ms.

The Turbo Ring Concept

Moxa developed the proprietary Turbo Ring protocol to optimize communication redundancy and achieve a faster recovery time on the network.

The Turbo Ring and Turbo Ring V2 protocols designate one switch as the *master* of the network, and then automatically block packets from traveling through any of the network's redundant loops. In the event that one branch of the ring gets disconnected from the rest of the network, the protocol automatically readjusts the ring so that the part of the network that was disconnected can reestablish contact with the rest of the network.



The user does not need to manually assign the master with Turbo Ring or Turbo Ring V2. If no switch is assigned as the master, the protocol automatically selects one of the switches to be the master. The master is only used to identify which segment in the redundant ring acts as the backup path. In the following subsections, we explain how the redundant path is selected for rings configured for Turbo Ring and Turbo Ring V2.

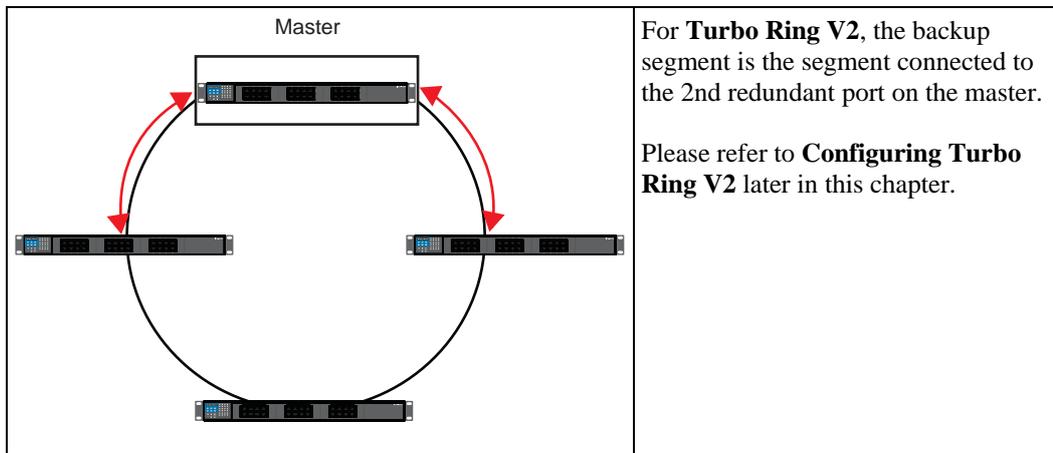
Determining the Redundant Path for Turbo Ring

In this case, the redundant segment (i.e., the segment that will be blocked during normal operation) is determined by the number of IKS series Ethernet switches in the ring and by the location of the master switch.

Turbo Ring with even number of switches	
	<p>If the number of Ethernet switches in the Turbo Ring is $2N$ (an even number), the backup segment is one of the two segments connected to the $(N+1)$ st switch (i.e., the unit directly opposite the master).</p>

Turbo Ring with odd number switches	
	<p>If the number of Ethernet switches in the Turbo Ring is $2N+1$ (an odd number), the backup segment is the $(N+1)$st segment counting counterclockwise.</p> <p>For the example shown here, $N=1$, so that $N+1=2$.</p>

Determining the Redundant Path for Turbo Ring V2



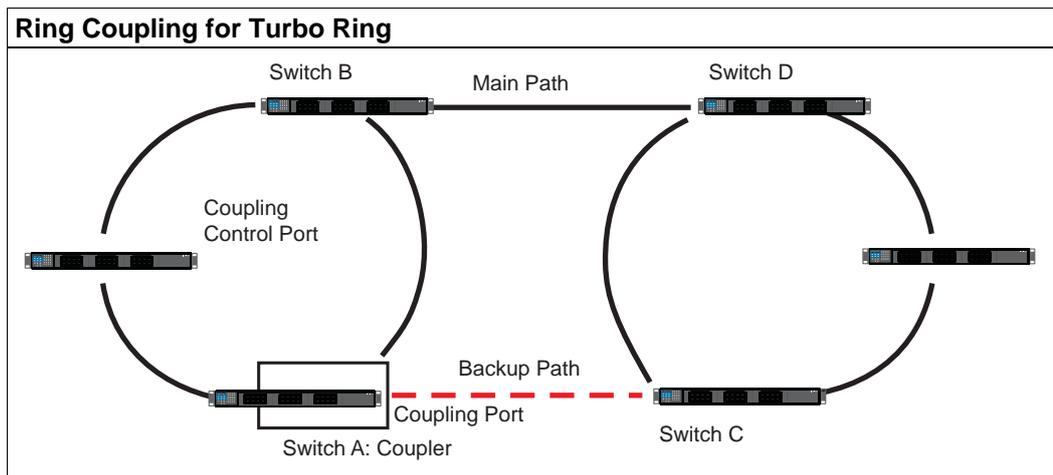
Ring Coupling Configuration

For some systems, it may not be convenient to connect all devices in the system in a single redundant ring, since some devices could be located in a remote area. For these systems, **Ring Coupling** can be used to group devices into smaller redundant rings that communicate with each other.



ATTENTION

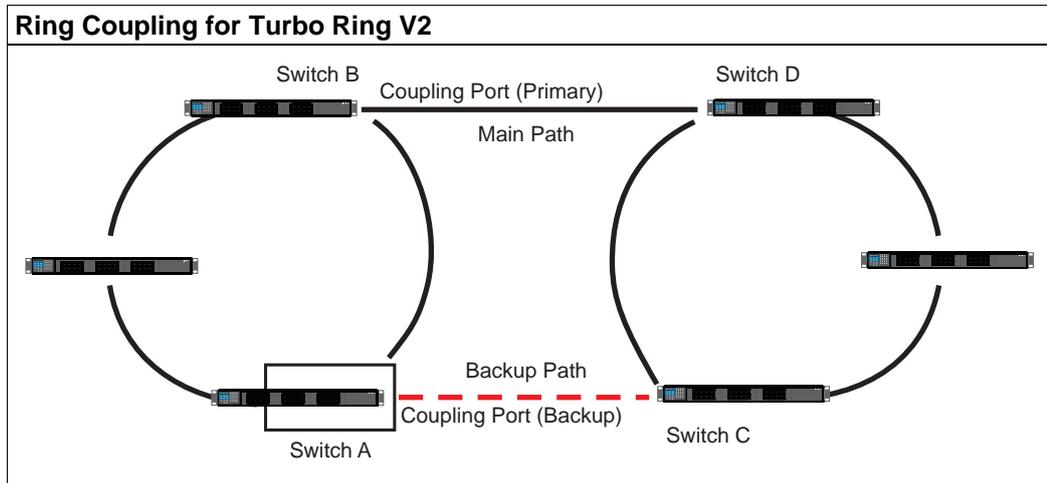
In a VLAN environment, the user must set **Redundant Port Coupling Port** and **Coupling Control Port** to join all VLANs, since these ports act as the **backbone** to transmit all packets of different VLANs to the different IKS series Ethernet switches.



To configure the ring coupling for a **Turbo Ring**, select two IKS series Ethernet switches (e.g., Switch A and B in the above figure) in the ring, and another two IKS series Ethernet switches in the adjacent ring (e.g., Switch C and D).

Select two ports on each switch to be used as coupling ports and link them together. Next, assign one switch (e.g., Switch A) to be the **coupler** and connect the coupler's coupling control port with Switch B (for this example).

The coupler switch (i.e., Switch A) will monitor switch B through the coupling control port to determine whether or not the coupling port's backup path should be recovered.



Note that the ring coupling settings for a **Turbo Ring V2** are different from a **Turbo Ring**. For Turbo Ring V2, ring coupling is enabled by configuring the **Coupling Port (Primary)** on Switch B and the **Coupling Port (Backup)** on Switch A only. You do not need to set up a coupling control port, so **Turbo Ring V2** does not require a coupling control line.

The **Coupling Port (Backup)** on Switch A is used for the backup path and connects directly to a network port on Switch C. The **Coupling Port (Primary)** on Switch B monitors the status of the main path, and connects directly to an extra network port on Switch D. With ring coupling established, Switch A can activate the backup path as soon as it detects a problem with the main path.



ATTENTION

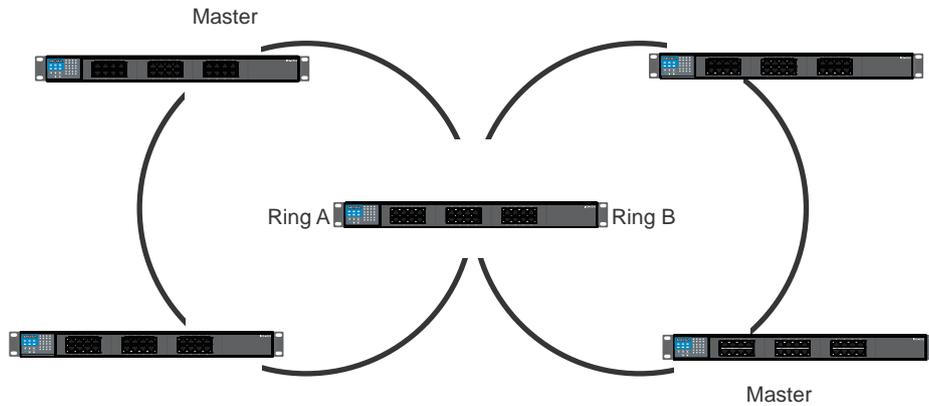
Ring coupling only needs to be enabled on one of the switches serving as the ring coupler. The coupler must assign separate ports for the two Turbo Ring ports and the coupling port.

NOTE

You do not need to use the same IKS series Ethernet switch for both ring coupling and ring master.

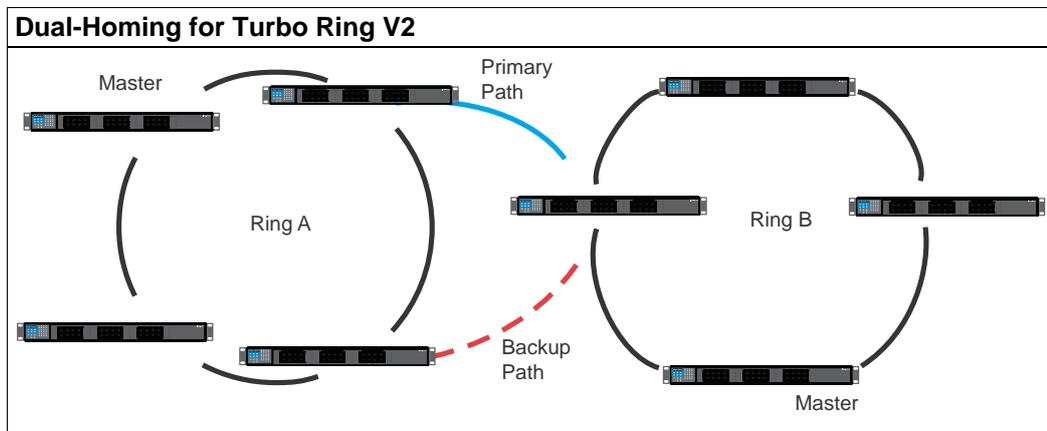
Dual-Ring Configuration (applies only to “Turbo Ring V2”)

The “dual-ring” option, in which two adjacent rings share one switch, provides another ring coupling configuration. This type of configuration is ideal for applications that have inherent cabling difficulties.



Dual-Homing Configuration for Turbo Ring V2

Dual-homing is only supported with Turbo Ring V2 and is used to connect two networks through a single Ethernet switch. The primary path is the operating connection, and the backup path is a back-up connection that is activated in the event that the primary path connection fails.



Configuring Turbo Ring and Turbo Ring V2

On the **Communication Redundancy** page, select **Turbo Ring** or **Turbo Ring V2** as the **Redundancy Protocol**. Note that each protocol's configuration page is different.

Configuring Turbo Ring

Communication Redundancy

Current Status

Now Active **None**
 Master/Slave ---

Redundant Ports Status 1st Port ---
 2nd Port ---

Ring Coupling Ports Status ---
 Coupling Port ---
 Coupling Control Port ---

Settings

Redundancy Protocol Turbo Ring

Set as Master

Redundant Ports 1st Port 1
 2nd Port 2

Enable Ring Coupling
 Coupling Port 3
 Coupling Control Port 4

Activate

"Current Status" Items

Now Active

This shows which communication protocol is in use: **Turbo Ring**, **Turbo Ring V2**, **RSTP**, or **none**.

Master/Slave

This indicates whether or not the IKS-6500 is the master of the Turbo Ring. This field appears only for Turbo Ring or Turbo Ring V2.

NOTE

The user does not need to assign the master to use Turbo Ring or Turbo Ring V2. If no master is assigned, the Turbo Ring protocol will automatically assign master status to one of the IKS series Ethernet switches in the ring. The master is only used to determine which segment serves as the backup path.

Redundant Ports Status (1st Port, 2nd Port)**Ring Coupling Ports Status (Coupling Port, Coupling Control Port)**

The **Ports Status** indicators show **Forwarding** for normal transmission, **Blocking** if the port is part of a backup path that is currently blocked, and **Link down** if there is no connection.

"Settings" Items**Redundancy Protocol**

Setting	Description	Factory Default
Turbo Ring	This selects the Turbo Ring protocol.	None
Turbo Ring V2	This selects the Turbo Ring V2 protocol.	
RSTP (IEEE802.1w/1D)	This selects the RSTP protocol.	

Set as Master

Setting	Description	Factory Default
Enabled	The IKS-6500 is manually selected as the master.	Not checked
Disabled	The Turbo Ring or Turbo Ring V2 protocol will automatically select the master.	

Redundant Ports

Setting	Description	Factory Default
1st Port	This specifies which port on the IKS-6500 will be used as the first redundant port.	None
2nd Port	This specifies which port on the IKS-6500 will be used as the second redundant port.	None

Enable Ring Coupling

Setting	Description	Factory Default
Enable	This specifies that this IKS-6500 will be a ring coupler.	Not checked
Disable	This specifies that this IKS-6500 is not a ring coupler.	

Coupling Port

Setting	Description	Factory Default
Coupling Port	This specifies which port on the IKS-6500 will be used as the coupling port.	None

Coupling Control Port

Setting	Description	Factory Default
Coupling Control Port	This specifies which port on the IKS-6500 will be used as the coupling control port.	None

Configuring Turbo Ring V2

Communication Redundancy

Current Status

Now Active: **None**

Ring 1		Ring 2	
Status	--	Status	--
Master/Slave	--	Master/Slave	--
1st Ring Port Status	--	1st Ring Port Status	--
2nd Ring Port Status	--	2nd Ring Port Status	--

Coupling

Mode: --

Coupling Port status: Primary Port -- Backup Port --

Settings

Redundancy Protocol: Turbo Ring V2

Enable Ring 1 Enable Ring 2

Set as Master Set as Master

Redundant Ports 1st Port: 1 2nd Port: 2

Redundant Ports 1st Port: 3 2nd Port: 4

Enable Ring Coupling

Coupling Mode: Dual Homing

Primary Port: 5 Backup Port: 6

Activate

NOTE When using a dual-ring architecture, users must complete configuration for both Ring 1 and Ring 2. The status of both rings will appear under **Current Status**.

"Current Status" Items

Now Active

This shows which communication protocol is in use: **Turbo Ring**, **Turbo Ring V2**, **RSTP**, or **none**.

Ring 1/2—Status

This shows **Healthy** if the ring is operating normally, and shows **Break** if the ring's backup link is active.

Ring 1/2—Master/Slave

This indicates whether or not the IKS-6500 is the master of the Turbo Ring. This field appears only when selected to operate in Turbo Ring or Turbo Ring V2 mode.

NOTE The user does not need to assign the master to use Turbo Ring or Turbo Ring V2. If no master is assigned, the Turbo Ring protocol will automatically assign master status to one of the IKS series Ethernet switches in the ring. The master is only used to determine which segment serves as the backup path.

Ring 1/2—1st Ring Port Status**Ring 1/2—2nd Ring Port Status**

The **Ports Status** indicators show **Forwarding** for normal transmission, **Blocking** if this port is connected to a backup path and the path is blocked, and **Link down** if there is no connection.

Coupling—Mode

This indicates either **None**, **Dual Homing**, or **Ring Coupling**.

Coupling—Coupling Port status

This indicates either **Primary**, or **Backup**.

"Settings" Items**Redundancy Protocol**

Setting	Description	Factory Default
Turbo Ring	This selects the Turbo Ring protocol.	None
Turbo Ring V2	This selects the Turbo Ring V2 protocol.	
RSTP (IEEE 802.1w/1D)	This selects the RSTP protocol.	
None	This disables ring redundancy.	

Enable Ring 1

Setting	Description	Factory Default
Enabled	This enables Ring 1.	Not checked
Disabled	This disables Ring 1.	

Enable Ring 2*

Setting	Description	Factory Default
Enabled	This enables Ring 2.	Not checked
Disabled	This disables Ring 2.	

***Both Ring 1 and Ring 2 must be enabled when using the dual-ring architecture.**

Set as Master

Setting	Description	Factory Default
Enabled	The IKS-6500 is manually selected as the master.	Not checked
Disabled	The Turbo Ring or Turbo Ring V2 protocol will automatically select the master.	

Redundant Ports

Setting	Description	Factory Default
1st Port	This specifies which port on the IKS-6500 will be used as the first redundant port.	None
2nd Port	This specifies which port on the IKS-6500 will be used as the second redundant port.	None

Enable Ring Coupling

Setting	Description	Factory Default
Enable	This specifies that this IKS-6500 will be a ring coupler.	Not checked
Disable	This specifies that this IKS-6500 is not a ring coupler.	

Coupling Mode

Setting	Description	Factory Default
Dual Homing	This enables dual homing through the IKS-6500.	None
Ring Coupling (backup)	This specifies that the IKS-6500 will be used for a ring coupling backup connection.	None
Ring Coupling (primary)	This specifies that the IKS-6500 will be used for a ring coupling primary connection.	None

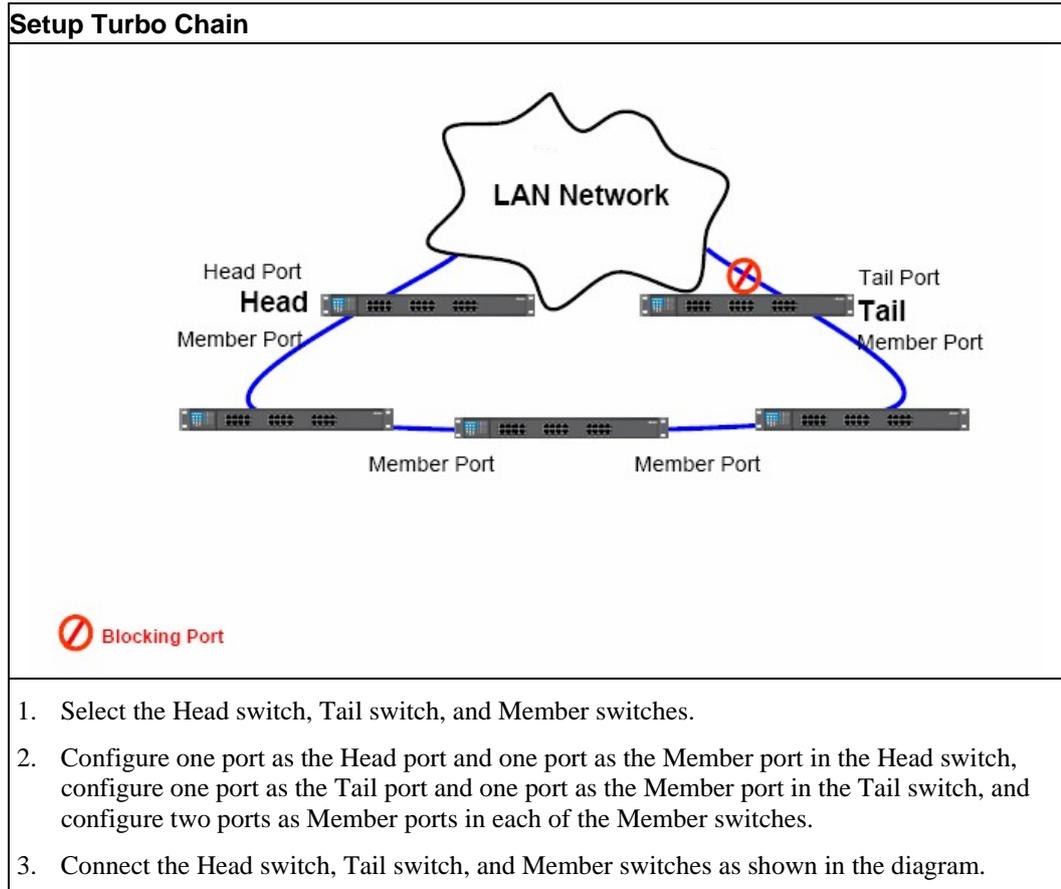
Primary/Backup Port

Setting	Description	Factory Default
Primary Port	This specifies which port on the IKS-6500 will be used as primary port.	None
Backup Port	This specifies which port on the IKS-6500 will be used as the backup port.	None

The Turbo Chain Concept

Moxa's Turbo Chain is an advanced software-technology that gives network administrators the flexibility of constructing any type of redundant network topology. When using the "chain" concept, you first connect the Ethernet switches in a chain and then simply link the two ends of the chain to an Ethernet network, as illustrated in the following figure.

Turbo Chain can be used on industrial networks that have a complex topology. If the industrial network uses a multi-ring architecture, Turbo Chain can be used to create flexible and scalable topologies with a fast media-recovery time.



The path connecting to the Head port is the main path, and the path connecting to the Tail port is the back up path of the Turbo Chain. Under normal conditions, packets are transmitted through the Head Port to the LAN Network. If any Turbo Chain path is disconnected, the Tail Port will be activated to continue packet transmission.

Configuring “Turbo Chain”

Head Switch Configuration

Communication Redundancy

Current Status
 Now Active **Turbo Chain**

Settings

Redundancy Protocol: Turbo Chain

Role: Head

Port Role	Port Num	Port Status
Head Port	G1	Link down
Member Port	G2	Link down

Activate

Member Switch Configuration

Communication Redundancy

Current Status
 Now Active **Turbo Chain**

Settings

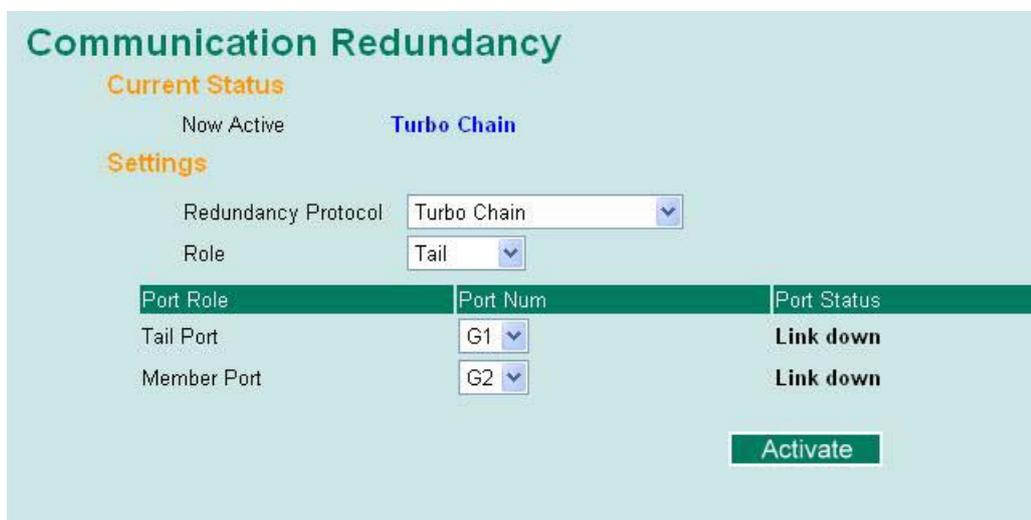
Redundancy Protocol: Turbo Chain

Role: Member

Port Role	Port Num	Port Status
1st Member Port	G1	Link down
2nd Member Port	G2	Link down

Activate

Tail Switch Configuration



Explanation of “Current Status” Items

Now Active

Shows which communication protocol is in use: **Turbo Ring**, **Turbo Ring V2**, **RSTP**, **Turbo Chain** or **None**.

The “Ports Status” indicators show **Forwarding** for normal transmission, **Blocked** if this port is connected to the Tail port as a backup path and the path is blocked, and **Link down** if there is no connection.

Explanation of “Settings” Items

Redundancy Protocol

Setting	Description	Factory Default
Turbo Ring	Select this item to change to the Turbo Ring configuration page.	None
Turbo Ring V2	Select this item to change to the Turbo Ring V2 configuration page.	
Turbo Chain	Select this item to change to the Turbo Chain configuration page	
RSTP (IEEE 802.1W/1D)	Select this item to change to the RSTP configuration page.	
None	Ring redundancy is not active	

Role

Setting	Description	Factory Default
Head	Select this IKS-6500 as Head Switch	Member
Member	Select this IKS-6500 as Member Switch	
Tail	Select this IKS-6500 as Tail Switch	

Head Role

Setting	Description	Factory Default
Head Port	Select any port of the IKS-6500 to be the head port.	IKS-6524: port 1 IKS-6526: port G1
Member Port	Select any port of the IKS-6500 to be the member port.	IKS-6524: port 2 IKS-6526: port G2

Member Role

Setting	Description	Factory Default
1 st Member port	Select any port of the IKS-6500 to be the 1 st member port	IKS-6524: port 1 IKS-6526: port G1
2 nd Member port	Select any port of the IKS-6500 to be the 2 nd member port	IKS-6524: port 2 IKS-6526: port G2

Tail Role

Setting	Description	Factory Default
Tail Port	Select any port of the IKS-6500 to be the tail port.	IKS-6524: port 1 IKS-6526: port G1
Member Port	Select any port of the IKS-6500 to be the member port.	IKS-6524: port 2 IKS-6526: port G2

The STP/RSTP Concept

Spanning Tree Protocol (STP) was designed to help reduce link failures in a network and provide protection from loops. Networks that have a complicated architecture are prone to broadcast storms caused by unintended loops in the network. The IKS-6500's STP feature is disabled by default. To be completely effective, you must enable RSTP/STP on every IKS-6500 connected to your network.

Rapid Spanning Tree Protocol (RSTP) implements the Spanning Tree Algorithm and Protocol defined by IEEE Std 802.1w-2001. RSTP provides the following benefits:

- The topology of a bridged network will be determined much more quickly compared to STP.
- RSTP is backward compatible with STP, making it relatively easy to deploy. For example:
 - It defaults to sending 802.1D style BPDUs if packets with this format are received.
 - STP (802.1D) and RSTP (802.1w) can operate on different ports of the same IKS-6500. This feature is particularly helpful when IKS-6500 ports connect to older equipment, such as legacy switches.

You get essentially the same functionality with RSTP and STP. To see how the two systems differ, please refer to *Differences between RSTP and STP* later in this chapter.

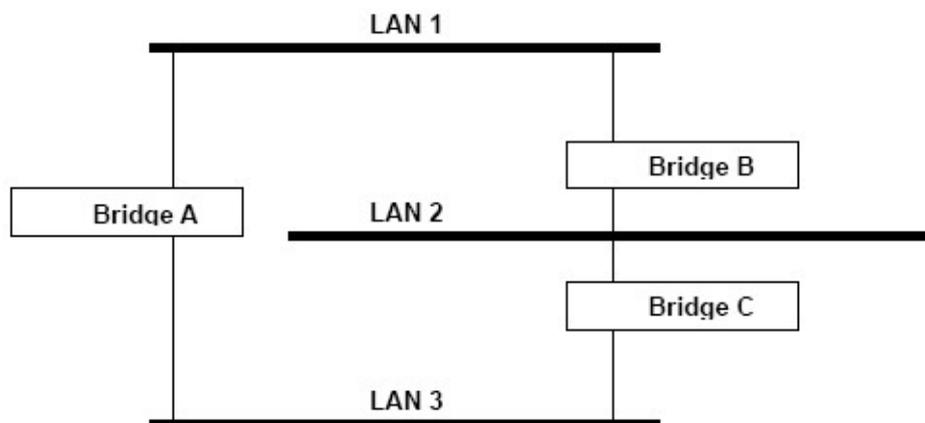
NOTE	The STP protocol is part of the IEEE Std 802.1D, 1998 Edition bridge specification. The explanation given below uses bridge instead of switch.
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What is STP?

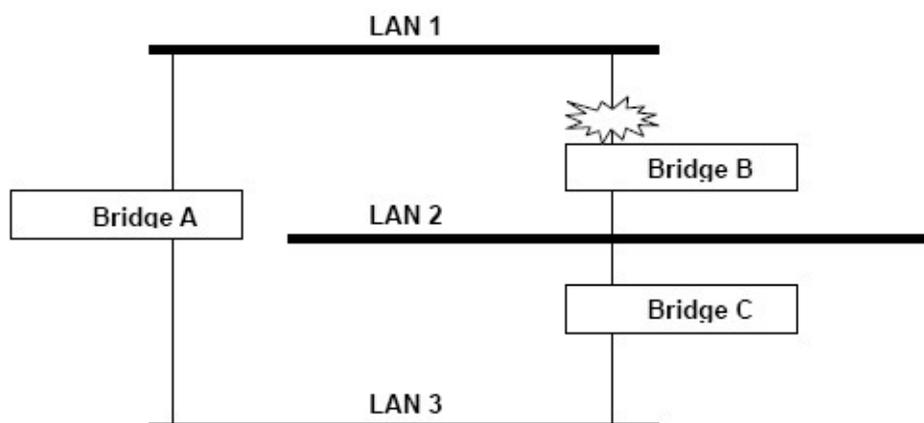
STP (802.1D) is a bridge-based system that is used to implement parallel paths for network traffic. STP uses a loop-detection process to:

- Locate and then disable less efficient paths (i.e., paths that have a lower bandwidth)
- Enable one of the less efficient paths if the most efficient path fails

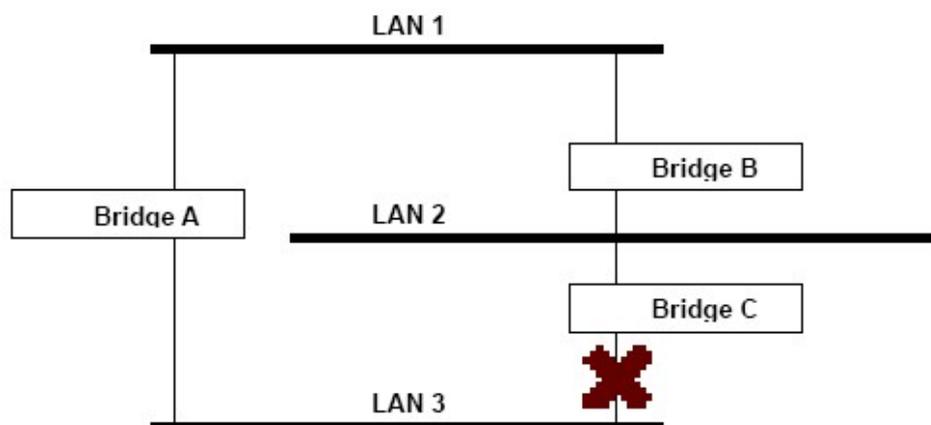
The figure below shows a network made up of three LANs separated by three bridges. Each segment uses at most two paths to communicate with the other segments. Since this configuration can give rise to loops, the network will overload if STP is not enabled.



If STP is enabled, it will detect duplicate paths and prevent, or block, one of them from forwarding traffic. In the following example, STP determined that traffic from LAN segment 2 to LAN segment 1 should flow through Bridges C and A because this path has a greater bandwidth and is therefore more efficient.



What happens if a link failure is detected? As shown in next figure, the STP process reconfigures the network so that traffic from LAN segment 2 flows through Bridge B.



STP will determine which path between each bridged segment is most efficient, and then assign a specific reference point on the network. When the most efficient path has been identified, the other paths are blocked. In the above 3 figures, STP first determined that the path through Bridge C was the most efficient, and as a result, blocked the path through Bridge B. After the failure of Bridge C, STP re-evaluated the situation and opened the path through Bridge B.

How STP Works

When enabled, STP determines the most appropriate path for traffic through a network. The method is described below:

STP Requirements

Before STP can configure the network, the system must satisfy the following requirements:

- Communication must be established between all bridges. This communication is carried out using Bridge Protocol Data Units (BPDUs), which are transmitted in packets with a known multicast address.
- Each bridge must have a Bridge Identifier that specifies which bridge acts as the central reference point, or Root Bridge, for the STP system. Bridges with a lower Bridge Identifier are more likely to be designated as the Root Bridge. The Bridge Identifier is calculated using the MAC address of the bridge and a priority defined for the bridge. The default priority of IKS-6500 is 32768.
- Each port has a cost that specifies the efficiency of each link. The efficiency cost is usually determined by the bandwidth of the link, with less efficient links assigned a higher cost. The following table shows the default port costs for a switch:

Port Speed	Path Cost 802.1D, 1998 Edition	Path Cost 802.1w-2001
10 Mbps	100	2,000,000
100 Mbps	19	200,000
1000 Mbps	4	20,000

STP Calculation

The first step of the STP process is to perform calculations. During this stage, each bridge on the network transmits BPDUs. The following items will then be calculated:

- The bridge that will act as the Root Bridge. The Root Bridge is the central reference point from which the network is configured.
- The Root Path Costs for each bridge. This is the cost of the paths from each bridge to the Root Bridge.
- The identity of each bridge's Root Port. The Root Port is the port on the bridge that connects to the Root Bridge via the most efficient path. In other words, this port connects to the Root Bridge via the path with the lowest Root Path Cost. The Root Bridge itself does not have a Root Port.
- The identity of the Designated Bridge for each LAN segment. The Designated Bridge is the bridge with the lowest Root Path Cost from that segment. If several bridges have the same Root Path Cost, the one with the lowest Bridge Identifier becomes the Designated Bridge. Traffic transmitted in the direction of the Root Bridge will flow through the Designated Bridge. The port on this bridge that connects to the segment is called the Designated Bridge Port.

STP Configuration

After all the bridges on the network agree on the identity of the Root Bridge and all relevant parameters have been established, each bridge is configured to forward traffic only between its Root Port and the Designated Bridge Ports for their respective network segments. All other ports are blocked, which means that they will not be allowed to receive or forward traffic.

STP Reconfiguration

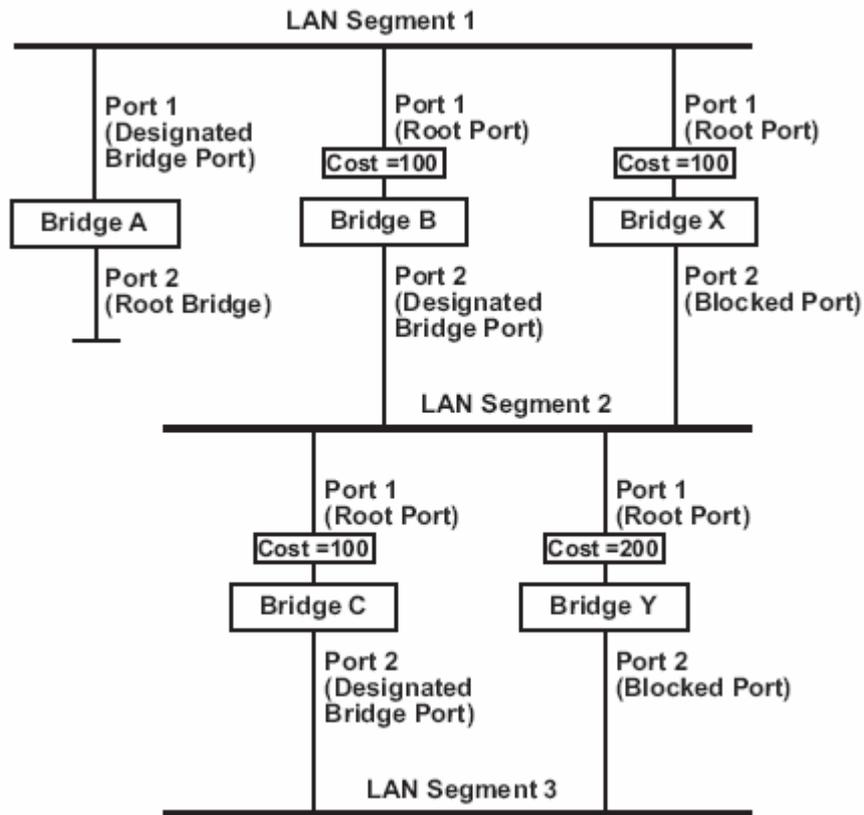
Once the network topology has stabilized, each bridge listens for "Hello" BPDUs that are transmitted from the Root Bridge at regular intervals. If a bridge does not receive a "Hello" BPDU after a certain interval (the Max Age time), the bridge assumes that the Root Bridge, or a link between itself and the Root Bridge, has gone down. This will trigger the bridge to reconfigure the network to account for the change. If you have configured an SNMP trap destination, the first bridge to detect a topology change in your network sends out an SNMP trap.

Differences between RSTP and STP

RSTP is similar to STP, but includes additional information in the BPDUs that allow each bridge to confirm that it has taken action to prevent loops from forming when it decides to enable a link to a neighboring bridge. Adjacent bridges connected via point-to-point links will be able to enable a link without waiting to ensure that all other bridges in the network have had time to react to the change. The main benefit of RSTP is that the configuration decision is made locally rather than network-wide, allowing RSTP can carry out automatic configuration and restore a link faster than STP.

STP Example

The LAN shown below has three segments, with adjacent segments connected using two possible links. The various STP factors, such as Cost, Root Port, Designated Bridge Port, and Blocked Port are shown in the figure.

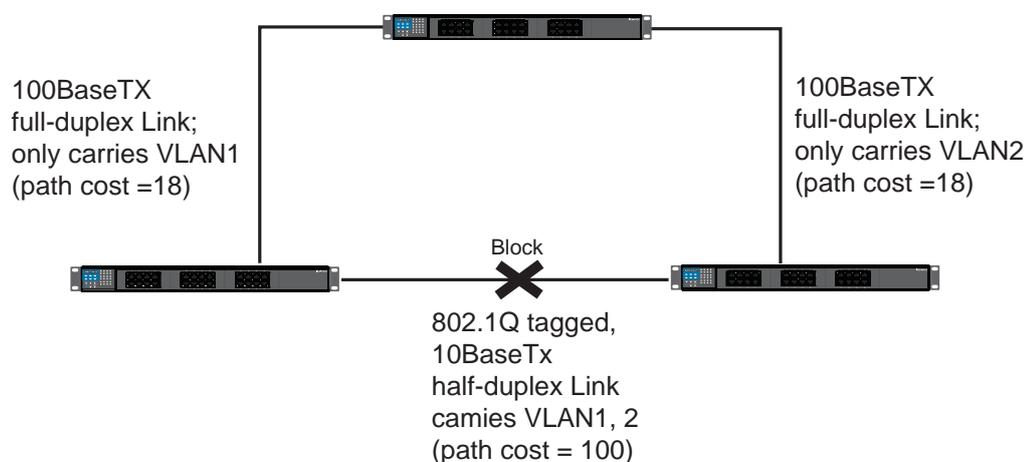


- Bridge A has been selected as the Root Bridge, since it was determined to have the lowest Bridge Identifier on the network.
- Since Bridge A is the Root Bridge, it is also the Designated Bridge for LAN segment 1. Port 1 on Bridge A is selected as the Designated Bridge Port for LAN Segment 1.
- Ports 1 of Bridges B, C, X, and Y are all Root Ports since they are nearest to the Root Bridge, and therefore have the most efficient path.
- Bridges B and X offer the same Root Path Cost for LAN segment 2. However, Bridge B was selected as the Designated Bridge for that segment since it has a lower Bridge Identifier. Port 2 on Bridge B is selected as the Designated Bridge Port for LAN Segment 2.
- Bridge C is the Designated Bridge for LAN segment 3, because it has the lowest Root Path Cost for LAN Segment 3:
 - The route through Bridges C and B costs 200 (C to B=100, B to A=100)
 - The route through Bridges Y and B costs 300 (Y to B=200, B to A=100)
- The Designated Bridge Port for LAN Segment 3 is Port 2 on Bridge C.

Using STP on a Network with Multiple VLANs

IEEE Std 802.1D, 1998 Edition, does not take into account VLANs when calculating STP information—the calculations only depend on the physical connections. Consequently, some network configurations will result in VLANs being subdivided into a number of isolated sections by the STP system. You must ensure that every VLAN configuration on your network takes into account the expected STP topology and alternative topologies that may result from link failures.

The following figure shows an example of a network that contains VLANs 1 and 2. The VLANs are connected using the 802.1Q-tagged link between Switch B and Switch C. By default, this link has a port cost of 100 and is automatically blocked because the other Switch-to-Switch connections have a port cost of 36 (18+18). This means that both VLANs are now subdivided—VLAN 1 on Switch units A and B cannot communicate with VLAN 1 on Switch C, and VLAN 2 on Switch units A and C cannot communicate with VLAN 2 on Switch B.



To avoid subdividing VLANs, all inter-switch connections should be made members of all available 802.1Q VLANs. This will ensure connectivity at all times. For example, the connections between Switches A and B, and between Switches A and C should be 802.1Q tagged and carrying VLANs 1 and 2 to ensure connectivity.

See the **Configuring Virtual LANs** section for more information about VLAN Tagging.

Configuring STP/RSTP

The following figures indicate which Spanning Tree Protocol parameters can be configured. A more detailed explanation of each parameter is given below the figure.



At the top of this page, the user can check the **Current Status** of this function. For RSTP, you will see:

Now Active:

This field shows which communication protocol is being used—Turbo Ring, RSTP, or neither.

Root/Not Root

This field appears only for RSTP mode. It indicates whether or not this IKS-6500 is the Root of the Spanning Tree (the root is determined automatically).

At the bottom of this page, the user can configure the **Settings** for the selected protocol. For RSTP, you can configure:

Protocol of Redundancy

Setting	Description	Factory Default
Turbo Ring	This selects the Turbo Ring protocol.	None
Turbo Ring V2	This selects the Turbo Ring V2 protocol.	None
RSTP (IEEE 802.1w/1D)	This selects the RSTP protocol.	None

Bridge Priority

Setting	Description	Factory Default
Numerical value selected by user	This specifies the IKS-6500's bridge priority. A lower number means a higher priority, which means a greater chance of being established as the root of the Spanning Tree topology.	32768

Forwarding Delay

Setting	Description	Factory Default
Numerical value input by user	This specifies the amount of time this device will wait before checking to see if it should change to a different state.	15 (sec.)

Hello Time (sec.)

Setting	Description	Factory Default
Numerical value input by user	This specifies the time interval between "hello" messages broadcast by the root of the Spanning Tree topology. The "hello" message is used to check if the topology is healthy.	2

Max. Age (sec.)

Setting	Description	Factory Default
Numerical value input by user	This specifies the amount of time to wait for a "hello" message from the root before the IKS-6500 will reconfigure itself as a root. When two or more devices on the network are recognized as a root, the devices will renegotiate to set up a new Spanning Tree topology.	20

Enable STP per Port

Setting	Description	Factory Default
Enable/Disable	This includes the selected port as a node on the Spanning Tree topology.	Disabled

NOTE We suggest that you disable the Spanning Tree Protocol for ports that are connected directly to a device (PLC, RTU, etc.) as opposed to network equipment. This will prevent unnecessary negotiation.

Port Priority

Setting	Description	Factory Default
Numerical value selected by user	This specifies the port's priority as a node on the Spanning Tree topology. Lower values correspond to higher priority.	128

Port Cost

Setting	Description	Factory Default
Numerical value input by user	This specifies the port cost. Higher costs correspond to lower suitability as a node for the Spanning Tree topology.	200000

Port Status

Indicates the current Spanning Tree status of this port. **Forwarding** indicates normal transmission and **Blocking** indicates blocked transmission.

Configuration Limits of RSTP/STP

The Spanning Tree Algorithm places limits on three of the configuration items:

[Eq. 1]: $1 \text{ sec} \leq \text{Hello Time} \leq 10 \text{ sec}$

[Eq. 2]: $6 \text{ sec} \leq \text{Max. Age} \leq 40 \text{ sec}$

[Eq. 3]: $4 \text{ sec} \leq \text{Forwarding Delay} \leq 30 \text{ sec}$

These three variables are further restricted by the following two inequalities:

[Eq. 4]: $2 * (\text{Hello Time} + 1 \text{ sec}) \leq \text{Max. Age} \leq 2 * (\text{Forwarding Delay} - 1 \text{ sec})$

The IKS-6500's firmware will alert you immediately if any of these restrictions are violated. For example, suppose Hello Time = 5 sec, Max. Age = 20 sec, and Forwarding Delay = 4 sec. This does not violate Eqs. 1 through 3, but it violates Eq. 4:

$2 * (\text{Hello Time} + 1 \text{ sec}) = 12 \text{ sec}$, and $2 * (\text{Forwarding Delay} - 1 \text{ sec}) = 6 \text{ sec}$.

You can remedy the situation in any number of ways. One solution is simply to increase the Forwarding Delay value to at least 11 seconds.

HINT: Take the following steps to avoid guessing:

Step 1: Assign a value to "**Hello Time**" and then calculate the left most part of Eq. 4 to get the lower limit of **Max. Age**.

Step 2: Assign a value to "**Forwarding Delay**" and then calculate the right most part of Eq. 4 to get the upper limit for **Max. Age**.

Step 3: Assign a value to **Forwarding Delay** that satisfies the conditions in Eq. 3 and Eq. 4.

Using Traffic Prioritization

The IKS-6500's traffic prioritization capability provides Quality of Service (QoS) to your network by making data delivery more reliable. You can prioritize traffic on your network to ensure that high priority data is transmitted with minimum delay. Traffic can be controlled by a set of rules to obtain the required Quality of Service for your network. The rules define different types of traffic and specify how each type should be treated as it passes through the switch. The IKS-6500 can inspect both IEEE 802.1p/1Q layer 2 CoS tags, and even layer 3 TOS information to provide consistent classification of the entire network. The IKS-6500's QoS capability improves the performance and determinism of industrial networks for mission critical applications.

The Traffic Prioritization Concept

What is Traffic Prioritization?

Traffic prioritization allows you to prioritize data so that time-sensitive and system-critical data can be transferred smoothly and with minimal delay over a network. The benefits of using traffic prioritization are:

- Improve network performance by controlling a wide variety of traffic and managing congestion.
- Assign priorities to different categories of traffic. For example, set higher priorities for time-critical or business-critical applications.
- Provide predictable throughput for multimedia applications, such as video conferencing or voice over IP, and minimize traffic delay and jitter.
- Improve network performance as the amount of traffic grows. This will save cost by reducing the need to keep adding bandwidth to the network.

How Traffic Prioritization Works

Traffic prioritization uses the four traffic queues that are present in your IKS-6500 to ensure that high priority traffic is forwarded on a different queue from lower priority traffic. This is what provides Quality of Service (QoS) to your network.

The IKS-6500 traffic prioritization depends on two industry-standard methods:

- **IEEE 802.1D**—a layer 2 marking scheme.
- **Differentiated Services (DiffServ)**—a layer 3 marking scheme.

IEEE 802.1D Traffic Marking

The IEEE Std 802.1D, 1998 Edition marking scheme, which is an enhancement to IEEE Std 802.1D, enables Quality of Service on the LAN. Traffic service levels are defined in the IEEE 802.1Q 4-byte tag, which is used to carry VLAN identification as well as IEEE 802.1p priority information. The 4-byte tag immediately follows the destination MAC address and Source MAC address.

The IEEE Std 802.1D, 1998 Edition priority marking scheme assigns an IEEE 802.1p priority level between 0 and 7 to each frame. This determines the level of service that this type of traffic should receive. Refer to the table below for an example of how different traffic types can be mapped to the eight IEEE 802.1p priority levels.

IEEE 802.1p Priority Level	IEEE 802.1D Traffic Type
0	Best Effort (default)
1	Background
2	Standard (spare)
3	Excellent Effort (business critical)
4	Controlled Load (streaming multimedia)
5	Video (interactive media); less than 100 milliseconds of latency and jitter
6	Voice (interactive voice); less than 10 milliseconds of latency and jitter
7	Network Control Reserved traffic

Even though the IEEE 802.1D standard is the most widely used prioritization scheme in the LAN environment, it still has some restrictions:

- It requires an additional 4-byte tag in the frame, which is normally optional in Ethernet networks. Without this tag, the scheme cannot work.
- The tag is part of the IEEE 802.1Q header, so to implement QoS at layer 2, the entire network must implement IEEE 802.1Q VLAN tagging.

It is only supported on a LAN and not across routed WAN links, since the IEEE 802.1Q tags are removed when the packets pass through a router.

Differentiated Services (DiffServ) Traffic Marking

DiffServ is a Layer 3 marking scheme that uses the DiffServ Code Point (DSCP) field in the IP header to store the packet priority information. DSCP is an advanced intelligent method of traffic marking because you can choose how your network prioritizes different types of traffic. DSCP uses 64 values that map to user-defined service levels, allowing you to establish more control over network traffic.

Advantages of DiffServ over IEEE 802.1D are:

- Configure how you want your switch to treat selected applications and types of traffic by assigning various grades of network service to them.
- No extra tags are required in the packet.
- DSCP uses the IP header of a packet and therefore priority is preserved across the Internet.
- DSCP is backward compatible with IPV4 TOS, which allows operation with existing devices that use a layer 3 TOS enabled prioritization scheme.

Traffic Prioritization

The IKS-6500 classifies traffic based on layer 2 of the OSI 7 layer model, and the switch prioritizes received traffic according to the priority information defined in the received packet. Incoming traffic is classified based upon the IEEE 802.1D frame and is assigned to the appropriate priority queue based on the IEEE 802.1p service level value defined in that packet. Service level markings (values) are defined in the IEEE 802.1Q 4-byte tag, and consequently traffic will only contain 802.1p priority markings if the network is configured with VLANs and VLAN tagging. The traffic flow through the switch is as follows:

- A packet received by the IKS-6500 may or may not have an 802.1p tag associated with it. If it does not, then it is given a default 802.1p tag (which is usually 0). Alternatively, the packet may be marked with a new 802.1p value, which will result in all knowledge of the old 802.1p tag being lost.
- Because the 802.1p priority levels are fixed to the traffic queues, the packet will be placed in the appropriate priority queue, ready for transmission through the appropriate egress port. When the packet reaches the head of its queue and is about to be transmitted, the device determines whether or not the egress port is tagged for that VLAN. If it is, then the new 802.1p tag is used in the extended 802.1D header.

The IKS-6500 will check a packet received at the ingress port for IEEE 802.1D traffic classification, and then prioritize it based upon the IEEE 802.1p value (service levels) in that tag. It is this 802.1p value that determines which traffic queue the packet is mapped to.

Traffic Queues

The IKS-6500 hardware has multiple traffic queues that allow packet prioritization to occur. Higher priority traffic can pass through the IKS-6500 without being delayed by lower priority traffic. As each packet arrives in the IKS-6500, it passes through any ingress processing (which includes classification, marking/re-marking), and is then sorted into the appropriate queue. The switch then forwards packets from each queue.

The IKS-6500 supports two different queuing mechanisms:

- **Weight Fair:** This method services all the traffic queues, giving priority to the higher priority queues. Under most circumstances, this method gives high priority precedence over low-priority, but in the event that high-priority traffic exceeds the link capacity, lower priority traffic is not blocked.
- **Strict:** This method services high traffic queues first; low priority queues are delayed until no more high priority data needs to be sent. This method always gives precedence to high priority over low-priority.

Configuring Traffic Prioritization

Quality of Service (QoS) provides a traffic prioritization capability to ensure that important data is delivered consistently and predictably. The IKS-6500 can inspect IEEE 802.1p/1Q layer 2 CoS tags, and even layer 3 TOS information, to provide a consistent classification of the entire network. The IKS-6500's QoS capability improves your industrial network's performance and determinism for mission critical applications.

QoS Classification

QoS Classification

Queuing Mechanism: Weight Fair(8:4:2:1)

Port	Port Highest Priority	Inspect ToS	Inspect CoS
1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
2	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
3	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
4	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
5	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
6	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
7	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
8	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
9	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
10	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
11	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
12	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
13	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Activate

The IKS-6500 supports inspection of layer 3 TOS and/or layer 2 CoS tag information to determine how to classify traffic packets.

Queuing Mechanism

Setting	Description	Factory Default
Weight Fair	IKS-6500 has 4 priority queues. In the weight fair scheme, an 8, 4, 2, 1 weighting is applied to the four priorities. This approach prevents the lower priority frames from being starved of opportunity for transmission with only a slight delay to the higher priority frames.	Weight Fair
Strict	In the Strict-priority scheme, all top-priority frames egress a port until that priority's queue is empty, and then the next lower priority queue's frames egress. This approach can cause the lower priorities to be starved of opportunity for transmitting any frames but ensures all high priority frames to egress the switch as soon as possible.	

Inspect TOS

Setting	Description	Factory Default
Enable/Disable	This enables or disables the IKS-6500 to inspect the Type of Service (TOS) bits in IPV4 frame to determine the priority of each frame.	Enable

Inspect COS

Setting	Description	Factory Default
Enable/Disable	This enables or disables the IKS-6500 to inspect the 802.1p COS tag in the MAC frame to determine the priority of each frame.	Enable

Port Highest Priority

Setting	Description	Factory Default
Enable/Disable	Set the Port Priority of the ingress frames to "High" queues.	Disable

NOTE The priority of an ingress frame is determined in order by:

1. Port Highest Priority
2. Inspect TOS
3. Inspect CoS

CoS Mapping

Mapping Table of CoS Value and Priority Queues

CoS	Priority Queue
0	Low
1	Low
2	Normal
3	Normal
4	Medium
5	Medium
6	High
7	High

Activate

Setting	Description	Factory
Low/Normal/ Medium/High	This maps different CoS values to 4 different egress queues.	0: Low 1: Low 2: Normal 3: Normal 4: Medium 5: Medium 6: High 7: High

TOS/DiffServ Mapping

Mapping Table of ToS (DSCP) Value and Priority Queues

ToS	Level	ToS	Level	ToS	Level	ToS	Level
0x00(1)	0(Low)	0x04(2)	0(Low)	0x08(3)	0(Low)	0x0C(4)	0(Low)
0x10(5)	0(Low)	0x14(6)	0(Low)	0x18(7)	0(Low)	0x1C(8)	0(Low)
0x20(9)	1(Low)	0x24(10)	1(Low)	0x28(11)	1(Low)	0x2C(12)	1(Low)
0x30(13)	1(Low)	0x34(14)	1(Low)	0x38(15)	1(Low)	0x3C(16)	1(Low)
0x40(17)	2(Normal)	0x44(18)	2(Normal)	0x48(19)	2(Normal)	0x4C(20)	2(Normal)
0x50(21)	2(Normal)	0x54(22)	2(Normal)	0x58(23)	2(Normal)	0x5C(24)	2(Normal)
0x60(25)	3(Normal)	0x64(26)	3(Normal)	0x68(27)	3(Normal)	0x6C(28)	3(Normal)
0x70(29)	3(Normal)	0x74(30)	3(Normal)	0x78(31)	3(Normal)	0x7C(32)	3(Normal)
0x80(33)	4(Medium)	0x84(34)	4(Medium)	0x88(35)	4(Medium)	0x8C(36)	4(Medium)
0x90(37)	4(Medium)	0x94(38)	4(Medium)	0x98(39)	4(Medium)	0x9C(40)	4(Medium)
0xA0(41)	5(Medium)	0xA4(42)	5(Medium)	0xA8(43)	5(Medium)	0xAC(44)	5(Medium)
0xB0(45)	5(Medium)	0xB4(46)	5(Medium)	0xB8(47)	5(Medium)	0xBC(48)	5(Medium)

Setting	Description	Factory Default
Low/Normal/ Medium/High	This maps different TOS values to 4 different egress queues.	1 to 16: Low 17 to 32: Normal 33 to 48: Medium 49 to 64: High

Using Virtual LAN

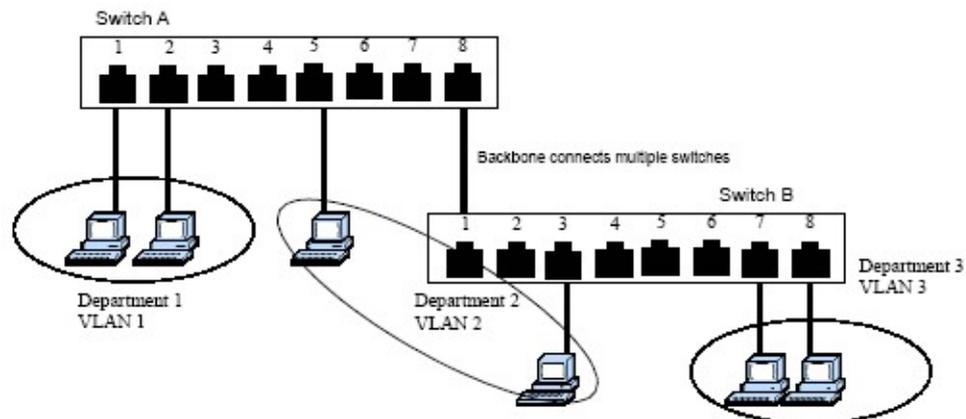
Setting up Virtual LANs (VLANs) on your IKS-6500 increases the efficiency of your network by dividing the LAN into logical segments, as opposed to physical segments. In general, VLANs are easier to manage.

The Virtual LAN (VLAN) Concept

What is a VLAN?

A VLAN is a group of devices that can be located anywhere on a network, but which communicate as if they are on the same physical segment. With VLANs, you can segment your network without being restricted by physical connections—a limitation of traditional network design. As an example, with VLANs you can segment your network according to:

- **Departmental groups**—You could have one VLAN for the marketing department, another for the finance department, and another for the product development department.
- **Hierarchical groups**—You could have one VLAN for directors, another for managers, and another for general staff.
- **Usage groups**—You could have one VLAN for email users and another for multimedia users.



Benefits of VLANs

The main benefit of VLANs is that they provide a network segmentation system that is far more flexible than traditional networks. Using VLANs also provides you with three other benefits:

- **VLANs ease the relocation of devices on networks.** With traditional networks, network administrators spend much of their time dealing with moves and changes. If users move to a different subnetwork, the addresses of each host must be updated manually. With a VLAN setup, if a host on VLAN *Marketing*, for example, is moved to a port in another part of the network, and retains its original subnet membership, you only need to specify that the new port is on VLAN *Marketing*. You do not need to carry out any re-cabling.
- **VLANs provide extra security.** Devices within each VLAN can only communicate with other devices on the same VLAN. If a device on VLAN *Marketing* needs to communicate with devices on VLAN *Finance*, the traffic must pass through a routing device or Layer 3 switch.
- **VLANs help control traffic.** With traditional networks, congestion can be caused by broadcast traffic that is directed to all network devices, regardless of whether or not they need it. VLANs increase the efficiency of your network because each VLAN can be set up to contain only those devices that need to communicate with each other.

VLANs and the Rackmount switch

Your IKS-6500 provides support for VLANs using IEEE Std 802.1Q-1998. This standard allows traffic from multiple VLANs to be carried across one physical link. The IEEE Std 802.1Q-1998 standard allows each port on your IKS-6500 to be placed as follows:

- In a single VLAN defined on the IKS-6500
- In several VLANs simultaneously using 802.1Q tagging

The standard requires that you define the *802.1Q VLAN ID* about each VLAN on your IKS-6500 before the switch can use it to forward traffic:

Managing a VLAN

A new or initialized IKS-6500 contains a single VLAN—the Default VLAN. This VLAN has the following definition:

- *VLAN Name*—Management VLAN
- *802.1Q VLAN ID*—1 (if tagging is required)

All the ports are initially placed in this VLAN, and it is the only VLAN that allows you to access the management software of the IKS-6500 over the network.

Communication Between VLANs

If devices connected to a VLAN need to communicate to devices on a different VLAN, a router or Layer 3 switching device with connections to both VLANs needs to be installed. Communication between VLANs can only take place if they are all connected to a routing or Layer 3 switching device.

VLANs: Tagged and Untagged Membership

The IKS-6500 supports 802.1Q VLAN tagging, a system that allows traffic for multiple VLANs to be carried on a single physical (backbone, trunk) link. When setting up VLANs you need to understand when to use untagged and tagged membership of VLANs. Simply put, if a port is on a single VLAN it can be an untagged member, but if the port needs to be a member of multiple VLANs, tagged membership must be defined.

A typical host (e.g., clients) will be untagged members of one VLAN, defined as **Access Port** in IKS-6500, while inter-switch connections will be tagged members of all VLANs, defined as **Trunk Port** in IKS-6500.

The IEEE Std 802.1Q-1998 defines how VLANs operate within an open packet-switched network. An 802.1Q compliant packet carries additional information that allows a switch to determine which VLAN the port belongs to. If a frame is carrying the additional information, it is known as a *tagged* frame.

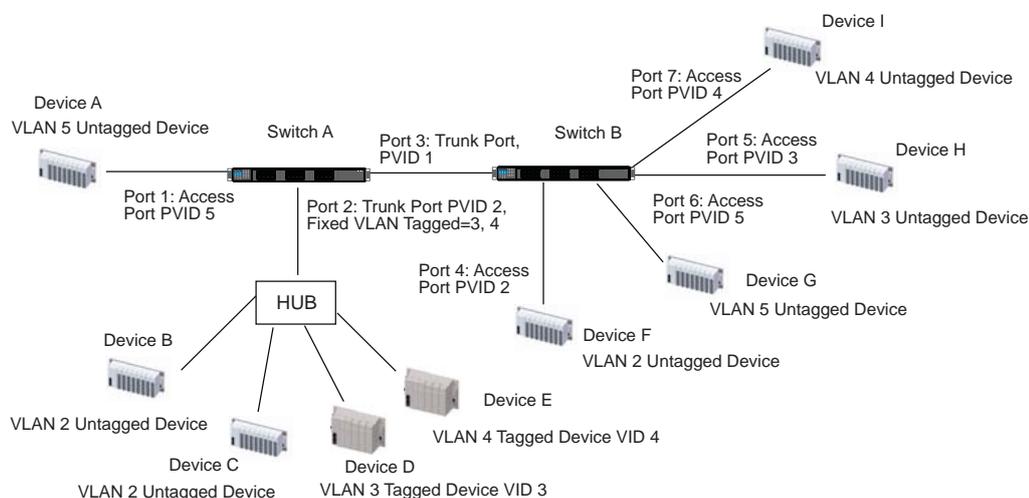
To carry multiple VLANs across a single physical (backbone, trunk) link, each packet must be tagged with a VLAN identifier so that the switches can identify which packets belong in which VLAN. To communicate between VLANs, a router must be used.

The IKS-6500 supports two types of VLAN port settings:

- **Access Port:** The port connects to a single device that is not tagged. The user must define the default port PVID that assigns which VLAN the device belongs to. Once the ingress packet of this Access Port egresses to another Trunk Port (the port needs all packets to carry tag information), IKS-6500 will insert this PVID into this packet to help the next 802.1Q VLAN switch recognize it.
- **Trunk Port:** The port connects to a LAN that consists of untagged devices/tagged devices and/or switches and hubs. In general, the traffic of the Trunk Port must have a Tag. Users can also assign PVID to a Trunk Port. The untagged packet on the Trunk Port will be assigned the port default PVID as its VID.

The following section illustrates how to use these ports to set up different applications.

Sample Applications of VLANs using IKS-6500



In this application,

- Port 1 connects a single untagged device and assigns it to VLAN 5; it should be configured as **Access Port** with PVID 5.
- Port 2 connects a LAN with two untagged devices belonging to VLAN 2. One tagged device with VID 3 and one tagged device with VID 4. It should be configured as **Trunk Port** with PVID 2 for untagged device and Fixed VLAN (Tagged) with 3 and 4 for tagged device. Since each port can only have one unique PVID, all untagged devices on the same port can only belong to the same VLAN.
- Port 3 connects with another switch. It should be configured as **Trunk Port** GVRP protocol will be used through the Trunk Port.
- Port 4 connects a single untagged device and assigns it to VLAN 2; it should be configured as **Access Port** with PVID 2.
- Port 5 connects a single untagged device and assigns it to VLAN 3; it should be configured as **Access Port** with PVID 3.
- Port 6 connect a single untagged device and assigns it to VLAN 5; it should be configured as **Access Port** with PVID 5.
- Port 7 connects a single untagged device and assigns it to VLAN 4; it should be configured as **Access Port** with PVID 4.

After proper configuration:

- Packets from Device A will travel through **Trunk Port 3** with tagged VID 5. Switch B will recognize its VLAN, pass it to port 6, and then remove tags received successfully by Device G, and vice versa.
- Packets from Devices B and C will travel through **Trunk Port 3** with tagged VID 2. Switch B recognizes its VLAN, passes it to port 4, and then removes tags received successfully by Device F, and vice versa.
- Packets from Device D will travel through **Trunk Port 3** with tagged VID 3. Switch B will recognize its VLAN, pass to port 5, and then remove tags received successfully by Device H. Packets from Device H will travel through **Trunk Port 3** with PVID 3. Switch A will recognize its VLAN and pass it to port 2, but will not remove tags received successfully by Device D.
- Packets from Device E will travel through **Trunk Port 3** with tagged VID 4. Switch B will recognize its VLAN, pass it to port 7, and then remove tags received successfully by Device I. Packets from Device I will travel through **Trunk Port 3** with tagged VID 4. Switch A will recognize its VLAN and pass it to port 2, but will not remove tags received successfully by Device E.

Configuring Virtual LAN

VLAN Settings

To configure **802.1Q VLAN** on the IKS-6500, use the VLAN Setting page to configure the ports.

802.1Q VLAN Settings

VLAN Mode: 802.1Q VLAN

Management VLAN ID: 1

Port	Type	PVID	Fixed VLAN (Tagged)	Forbidden VLAN
1	Access	1		
2	Access	1		
3	Access	1		
4	Access	1		
5	Access	1		
6	Access	1		
7	Access	1		
8	Access	1		
9	Access	1		
10	Access	1		
11	Access	1		

Activate

VLAN Mode

Setting	Description	Factory Default
802.1Q VLAN	Set VLAN mode to 802.1Q VLAN	802.1Q VLAN
Port-based VLAN	Set VLAN mode to Port-based VLAN	

Management VLAN ID

Setting	Description	Factory Default
VLAN ID from 1 to 4094	This assigns the VLAN ID of this IKS-6500.	1

Port Type

Setting	Description	Factory Default
Access	This port type is used to connect single devices without tags.	Access
Trunk	Select Trunk port type to connect another 802.1Q VLAN aware switch or another LAN that combines tagged and/or untagged devices and/or other switches/hubs.	

**ATTENTION**

For communication redundancy in the VLAN environment, set **Redundant Port Coupling Port** and **Coupling Control Port** as **Trunk Port** since these ports act as the **backbone** to transmit all packets of different VLANs to different IKS-6500 units.

Port PVID

Setting	Description	Factory Default
VID range from 1 to 4094	This sets the default VLAN ID for untagged devices that connect to the port.	1

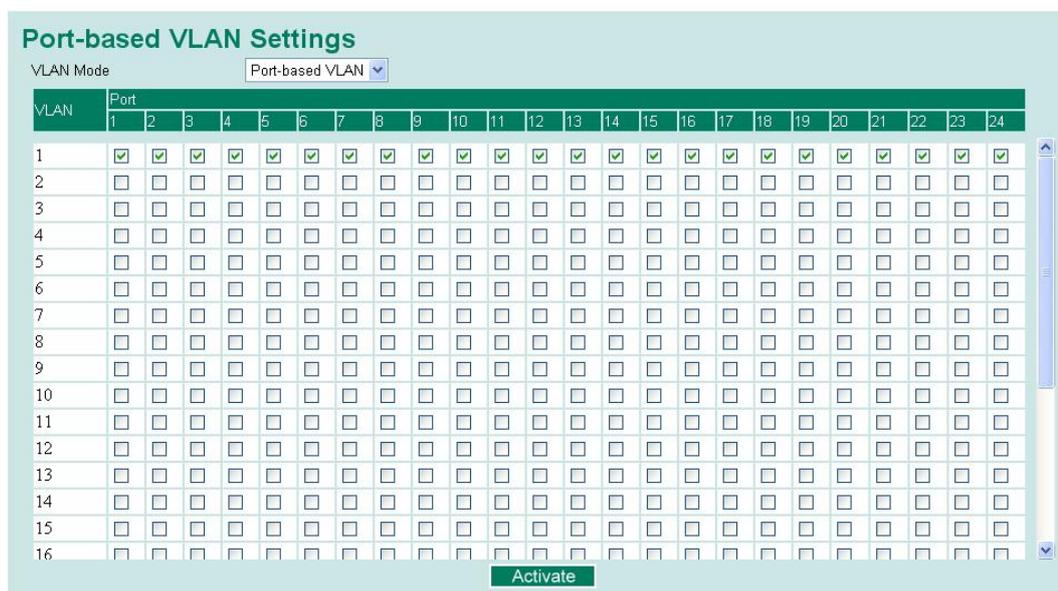
Fixed VLAN List (Tagged)

Setting	Description	Factory Default
VID range from 1 to 4094	This field will be active only when selecting the Trunk port type. Set the other VLAN ID for tagged devices that connect to the Trunk port. Use commas to separate different VIDs.	None

Forbidden VLAN List

Setting	Description	Factory Default
VID range from 1 to 4094	This field will be active only when selecting the Trunk port type. Set the VLAN IDs that will not be supported by this trunk port. Use commas to separate different VIDs.	None

To configure the IKS-6500's **port-based VLAN**, use the VLAN settings page to configure the ports.



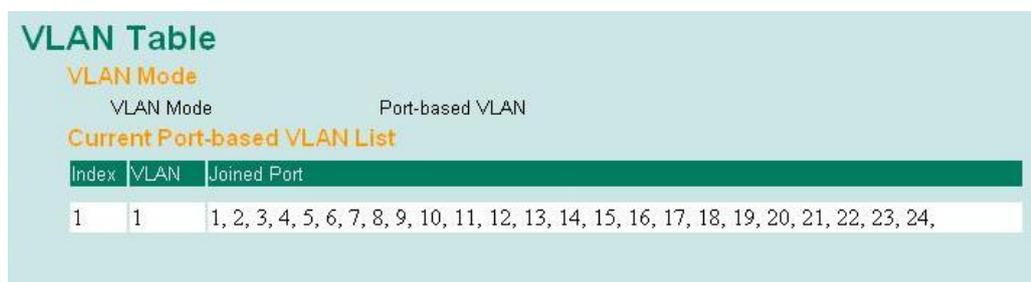
VLAN Mode

Setting	Description	Factory Default
802.1Q VLAN	Set VLAN mode to 802.1Q VLAN	802.1Q VLAN
Port-based VLAN	Set VLAN mode to Port-based VLAN	

Port

Setting	Description	Factory Default
Enable/Disable	Set port to specific VLAN Group.	Enable (all ports belong to VLAN1)

VLAN Table



In 802.1Q VLAN table, you can review the VLAN groups that were created, Joined Access Ports, and Trunk Ports, and in Port-based VLAN table, you can review the VLAN group and Joined port.

NOTE The physical network can have a maximum of 64 VLAN settings.

Using Multicast Filtering

Multicast filtering improves the performance of networks that carry multicast traffic. This section explains multicasts, multicast filtering, and how multicast filtering can be implemented on your IKS-6500.

The Concept of Multicast Filtering

What is an IP Multicast?

A *multicast* is a packet sent by one host to multiple hosts. Only those hosts that belong to a specific multicast group will receive the multicast. If the network is set up correctly, a multicast can only be sent to an end-station or a subset of end-stations on a LAN or VLAN that belong to the multicast group. Multicast group members can be distributed across multiple subnets, so that multicast transmissions can occur within a campus LAN or over a WAN. In addition, networks that support IP multicast send only *one* copy of the desired information across the network until the delivery path that reaches group members diverges. To make more efficient use of network bandwidth, it is only at these points that multicast packets are duplicated and forwarded. A multicast packet has a multicast group address in the destination address field of the packet's IP header.

Benefits of Multicast

The benefits of using IP multicast are that it:

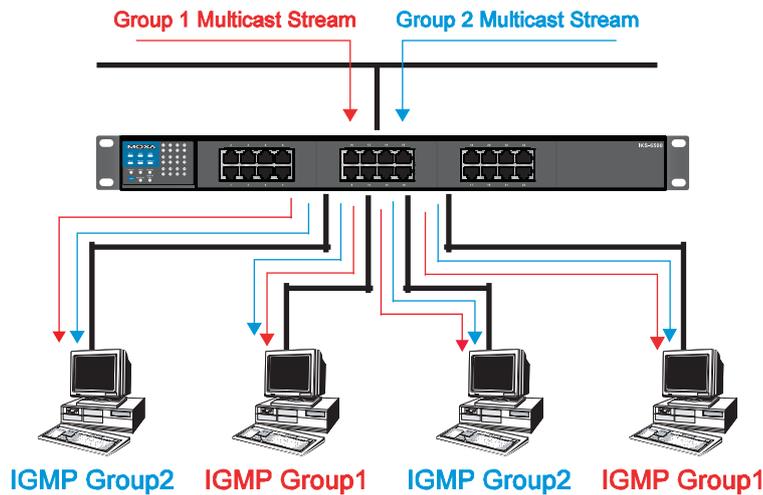
- Uses the most efficient, sensible method to deliver the same information to many receivers with only one transmission.
- Reduces the load on the source (for example, a server) since it will not need to produce several copies of the same data.
- Makes efficient use of network bandwidth and scales well as the number of multicast group members increases.
- Works with other IP protocols and services, such as Quality of Service (QoS).

Multicast transmission makes more sense and is more efficient than unicast transmission for some applications. For example, multicasts are often used for video-conferencing, since high volumes of traffic must be sent to several end-stations at the same time, but where broadcasting the traffic to all end-stations would cause a substantial reduction in network performance. Furthermore, several industrial automation protocols, such as Allen-Bradley, EtherNet/IP, Siemens Profibus, and Foundation Fieldbus HSE (High Speed Ethernet), use multicast. These industrial Ethernet protocols use publisher/subscriber communications models by multicasting packets that could flood a network with heavy traffic. IGMP Snooping is used to prune multicast traffic so that it travels only to those end destinations that require the traffic, reducing the amount of traffic on the Ethernet LAN.

Multicast Filtering

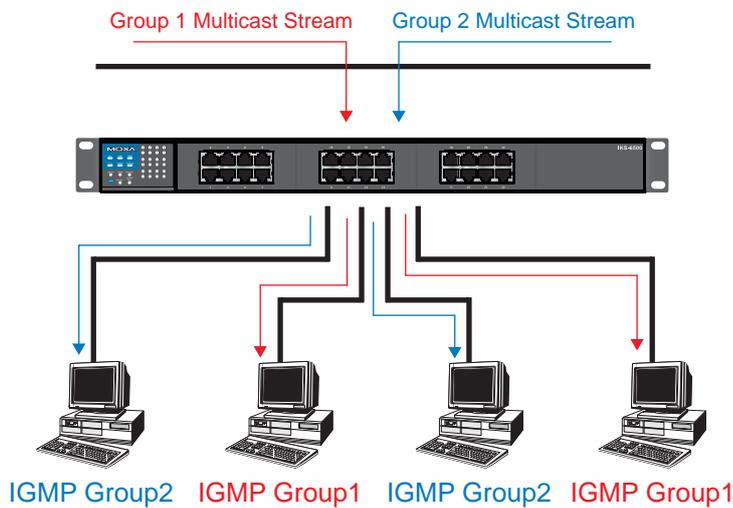
Multicast filtering ensures that only end-stations that have joined certain groups receive multicast traffic. With multicast filtering, network devices only forward multicast traffic to the ports that are connected to registered end-stations. The following two figures illustrate how a network behaves without multicast filtering, and with multicast filtering.

Network without multicast filtering



All hosts receive the multicast traffic, even if they don't need it.

Network with multicast filtering



Hosts only receive dedicated traffic from other hosts belonging to the same group.

Multicast Filtering and Moxa's Industrial Rackmount switches

The IKS-6500 has three ways to achieve multicast filtering: IGMP (Internet Group Management Protocol) Snooping, GMRP (GARP Multicast Registration Protocol), and adding a static multicast MAC manually to filter multicast traffic automatically.

IGMP (Internet Group Management Protocol)

Snooping Mode

Snooping Mode allows your switch to forward multicast packets only to the appropriate ports. The switch **snoops** on exchanges between hosts and an IGMP device, such as a router, to find those ports that want to join a multicast group, and then configures its filters accordingly.

IGMP Snooping Enhanced Mode

Snooping Enhanced Mode allows your switch to forward multicast packets to the IKS-6500's member port only. If you disable Enhanced Mode, data streams will run to the querier port as well as the member port.

Query Mode

Query mode allows the IKS-6500 to work as the Querier if it has the lowest IP address on the subnetwork to which it belongs. IGMP querying is enabled by default on the IKS-6500 to help prevent interoperability issues with some multicast routers that may not follow the lowest IP address election method. Enable query mode to run multicast sessions on a network that does not contain IGMP routers (or queriers).

NOTE	IKS-6500 is compatible with any device that conforms to the IGMP v2 and IGMP v3 device protocol.
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IGMP Multicast Filtering

IGMP is used by IP-supporting network devices to register hosts with multicast groups. It can be used on all LANs and VLANs that contain a multicast capable IP router, and on other network devices that support multicast filtering. IGMP works as follows:

1. The IP router (or querier) periodically sends *query* packets to all end-stations on the LANs or VLANs that are connected to it. For networks with more than one IP router, the router with the lowest IP address is the querier. A switch with IP address lower than the IP address of any other IGMP queriers connected to the LAN or VLAN can become the IGMP querier.
2. When an IP host receives a query packet, it sends a *report* packet back that identifies the multicast group that the end-station would like to join.
3. When the report packet arrives at a port on a switch with *IGMP Snooping* enabled, the switch knows that the port should forward traffic for the multicast group, and then proceeds to forward the packet to the router.
4. When the router receives the report packet, it registers that the LAN or VLAN requires traffic for the multicast groups.
5. When the router forwards traffic for the multicast group to the LAN or VLAN, the switches only forward the traffic to ports that received a report packet.

GMRP (GARP Multicast Registration Protocol)

The IKS-6500 supports IEEE 802.1D-1998 GMRP (GARP Multicast Registration Protocol), which differs from IGMP (Internet Group Management Protocol). GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or de-register Group membership information dynamically. GMRP functions similarly to GVRP, except that GMRP registers multicast addresses on ports. When a port receives a *GMRP-join* message, it will register the multicast address to its database if the multicast address is not registered, and all the multicast packets with that multicast address are able to be forwarded from this port. When a port receives a *GMRP-leave* message, it will de-register the multicast address from its database, and all the multicast packets with this multicast address are not able to be forwarded from this port.

Static Multicast MAC

Some devices may only support multicast packets, but not support either IGMP Snooping or GMRP. The IKS-6500 supports adding multicast groups manually to enable multicast filtering.

Enabling Multicast Filtering

Use the serial console or Web interface to enable or disable IGMP Snooping and IGMP querying. If IGMP Snooping is not enabled, then IP multicast traffic is always forwarded, flooding the network.

Configuring IGMP Snooping

IGMP Snooping provides the ability to prune multicast traffic so that it travels only to those end destinations that require that traffic, thereby reducing the amount of traffic on the Ethernet LAN.

IGMP Snooping Settings

IGMP Snooping Enable

Setting	Description	Factory Default
Enable/Disable	Click the checkbox to enable the IGMP Snooping function globally .	Disabled

(Enable IGMP Snooping if the network also uses 3rd party switches)

Query Interval

Setting	Description	Factory Default
Numerical value input by user	This sets the query interval of the Querier function globally. Valid settings are from 20 to 600 seconds.	125 seconds

IGMP Snooping Enhanced Mode

Setting	Description	Factory Default
Enable	IGMP Multicast packets will be forwarded to: - Auto-Learned Multicast Querier Ports - Member Ports	Enable
Disable	IGMP Multicast packets will be forwarded to: - Auto-Learned Multicast Querier Ports - Static Multicast Querier Ports - Querier Connected Ports - Member Ports	

(You should enable both IGMP Snooping mode and IGMP Snooping Enhance mode when all switches on the network are Moxa switches.)

IGMP Snooping

Setting	Description	Factory Default
Enable/Disable	This enables or disables the IGMP Snooping function per VLAN.	Enabled if IGMP Snooping Enabled Globally

Querier

Setting	Description	Factory Default
Enable/Disable	This enables or disables the IKS-6500's querier function.	Enabled if IGMP Snooping is Enabled Globally

Static Multicast Querier Port

Setting	Description	Factory Default
Select/Deselect	This selects the ports that will connect to the multicast routers. It is active only when IGMP Snooping is enabled.	Disabled

NOTE If a router or layer 3 switch is connected to the network, it will act as the Querier; thus, this Querier option will be disabled on all Moxa layer 2 switches.
If all switches on the network are Moxa layer 2 switches, then only one layer 2 switch will act as Querier.

IGMP Table

The IKS-6500 displays the current active IGMP groups that were detected.

Current Active IGMP Groups

VID	Auto Learned Multicast Querier Port	Static Multicast Querier Port	Querier Connected Port	Act as Querier	Active IGMP Groups		
					IP	MAC	Members Port
1		2,3		Yes	239.255.255.250	01-00-5E-7F-FF-FA	2

The information includes **VID**, **Auto-learned Multicast Router Port**, **Static Multicast Router Port**, **Querier Connected Port**, and the **IP** and **MAC** addresses of active IGMP groups.

Add Static Multicast MAC

If required, the IKS-6500 also supports adding multicast groups manually.

Static Multicast MAC Address

Current Static Multicast MAC Address List

All	Index	MAC Address	Join Port
<input type="checkbox"/>			

Remove Select

Add New Static Multicast MAC Address to the List

MAC Address: - - - - -

Join Port: 1 2 3 4 5 6 7 8 9 10 11 12 13
 14 15 16 17 18 19 20 21 22 23 24

Activate

Add New Static Multicast Address to the List

Setting	Description	Factory Default
MAC Address	Input the multicast MAC address of this host.	None

MAC Address

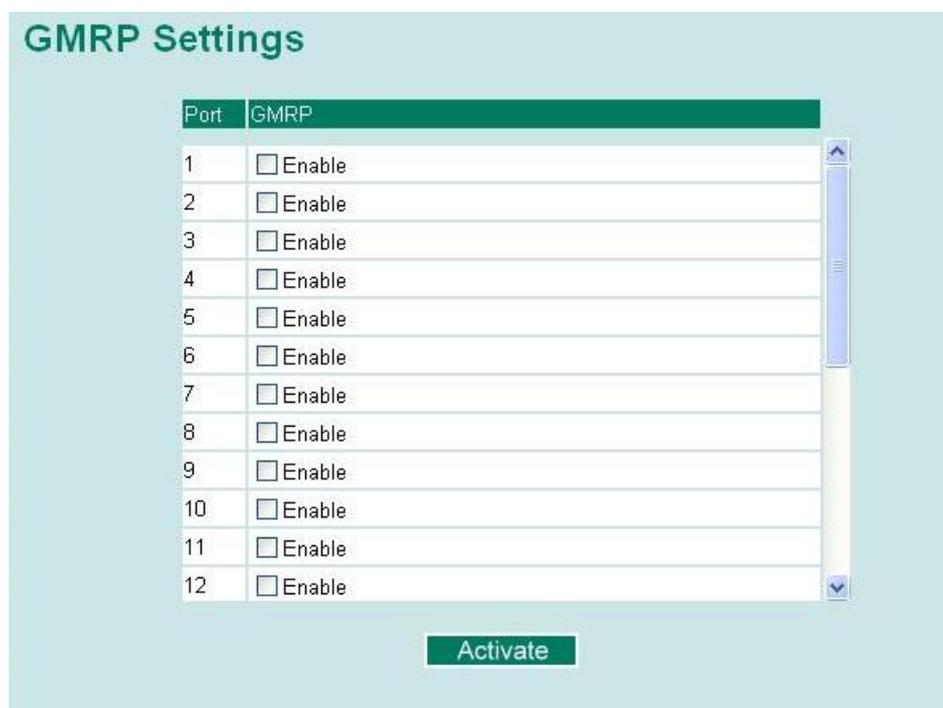
Setting	Description	Factory Default
Integer	Input the number of the VLAN that the host with this MAC address belongs to.	None

Join Port

Setting	Description	Factory Default
Select/Deselect	Checkmark the appropriate check boxes to select the join ports for this multicast group.	None

Configuring GMRP

GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or un-register Group membership information dynamically.

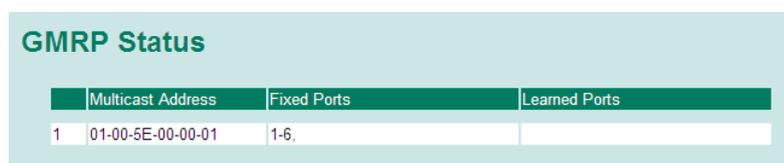


GMRP enable

Setting	Description	Factory Default
Enable/Disable	This enables or disables the GMRP function for the port listed in the Port column	Disable

GMRP Table

The IKS-6500 displays the current active GMRP groups that were detected



Setting	Description
Fixed Ports	This multicast address is defined by static multicast.
Learned Ports	This multicast address is learned by GMRP.

Using Bandwidth Management

In general, one host should not be allowed to occupy unlimited bandwidth, particularly when the device malfunctions. For example, so-called “broadcast storms” could be caused by an incorrectly configured topology, or a malfunctioning device. The IKS-6500 not only prevents broadcast storms, but can also be configured to a different ingress rate for all packets, giving administrators full control of their limited bandwidth to prevent undesirable effects caused by unpredictable faults.

Configuring Bandwidth Management

Broadcast Storm Protection

Broadcast Storm Protection

Broadcast Storm Protection

Include Multicast Packet

Include Unknown Multicast and Unknown Unicast Packet

Activate

Setting	Description	Factory Default
Enable/Disable	This enables or disables Broadcast Storm Protection for unknown broadcast packet globally.	Enable
	This enables or disables Broadcast Storm Protection for unknown multicast packets globally.	Disable

Traffic Rate Limiting Settings

Traffic Rate Limiting Settings	
Port	Ingress
1	Not Limited <input type="button" value="v"/>
2	Not Limited <input type="button" value="v"/>
3	Not Limited <input type="button" value="v"/>
4	Not Limited <input type="button" value="v"/>
5	Not Limited <input type="button" value="v"/>
6	Not Limited <input type="button" value="v"/>
7	Not Limited <input type="button" value="v"/>
8	Not Limited <input type="button" value="v"/>
9	Not Limited <input type="button" value="v"/>
10	Not Limited <input type="button" value="v"/>
11	Not Limited <input type="button" value="v"/>
12	Not Limited <input type="button" value="v"/>
13	Not Limited <input type="button" value="v"/>
14	Not Limited <input type="button" value="v"/>
15	Not Limited <input type="button" value="v"/>
16	Not Limited <input type="button" value="v"/>
17	Not Limited <input type="button" value="v"/>
18	Not Limited <input type="button" value="v"/>
19	Not Limited <input type="button" value="v"/>

Ingress

Setting	Description	Factory Default
Ingress rate	Select the ingress rate for all packets from the following options: not limited, 3%, 5%, 10%, 15%, 25%, 35%, 50%, 65%, 85%	N/A

Using Port Access Control

The IKS-6500 provides two kinds of Port-Base Access Control. One is Static Port Lock and the other is IEEE 802.1X.

Static Port Lock

The IKS-6500 can also be configured to protect static MAC addresses for a specific port. With the Port Lock function, these locked ports will not learn any additional addresses, but only allow traffic from preset static MAC addresses, helping to block hackers and careless usage.

IEEE 802.1X

The IEEE 802.1X standard defines a protocol for client/server-based access control and authentication. The protocol restricts unauthorized clients from connecting to a LAN through ports that are open to the Internet, and which otherwise would be readily accessible. The purpose of the authentication server is to check each client that requests access to the port. The client is only allowed access to the port if the client's permission is authenticated.

The IEEE 802.1X Concept

Three components are used to create an authentication mechanism based on 802.1X standards: Client/Supplicant, Authentication Server, and Authenticator.

Supplicant: The end station that requests access to the LAN and switch services and responds to the requests from the switch.

Authentication server: The server that performs the actual authentication of the supplicant.

Authenticator: Edge switch or wireless access point that acts as a proxy between the supplicant and the authentication server, requesting identity information from the supplicant, verifying the information with the authentication server, and relaying a response to the supplicant.

The IKS-6500 acts as an authenticator in the 802.1X environment. A supplicant and an authenticator exchange EAPOL (Extensible Authentication Protocol over LAN) frames with each other. We can either use an external RADIUS server as the authentication server, or implement the authentication server in IKS-6500 by using a Local User Database as the authentication look-up table. When we use an external RADIUS server as the authentication server, the authenticator and the authentication server exchange EAP frames between each other.

Authentication can be initiated either by the supplicant or the authenticator. When the supplicant initiates the authentication process, it sends an **EAPOL-Start** frame to the authenticator. When the authenticator initiates the authentication process or when it receives an **EAPOL Start** frame, it sends an **EAP Request/Identity** frame to ask for the username of the supplicant.

Configuring Static Port Lock

The IKS-6500 supports adding unicast groups manually if required.

Setting	Description	Factory Default
MAC Address	Add the static unicast MAC address into the address table.	None
Port	Fix the static address with a dedicated port.	1-1

Configuring IEEE 802.1X

Database Option

Setting	Description	Factory Default
Local (Max. 32 users)	Select this option when setting the Local User Database as the authentication database.	Local
Radius	Select this option to set an external RADIUS server as the authentication database. The authentication mechanism is EAP-MD5 .	Local
Radius, Local	Select this option to make using an external RADIUS server as the authentication database the first priority. The authentication mechanism is EAP-MD5 The first priority is to set the Local User Database as the authentication database.	Local

Radius Server

Setting	Description	Factory Default
IP address or domain name	The IP address or domain name of the RADIUS server	local host

Server Port

Setting	Description	Factory Default
Numerical	The UDP port of the RADIUS server	1812

Shared Key

Setting	Description	Factory Default
alphanumeric (Max. 40 characters)	A key to be shared between the external RADIUS server and IKS-6500. Both ends must be configured to use the same key.	None

Re-Auth

Setting	Description	Factory Default
Enable/Disable	Select to require re-authentication of the client after a preset time period of no activity has elapsed.	Disable

Re-Auth Period

Setting	Description	Factory Default
Numerical (60 to 65535 sec.)	Specify how frequently the end stations need to reenter usernames and passwords in order to stay connected.	3600

802.1X

Setting	Description	Factory Default
Enable/Disable	Click the checkbox under the 802.1X column to enable IEEE 802.1X for one or more ports. All end stations must enter usernames and passwords before access to these ports is allowed.	Disable

802.1X Re-Authentication

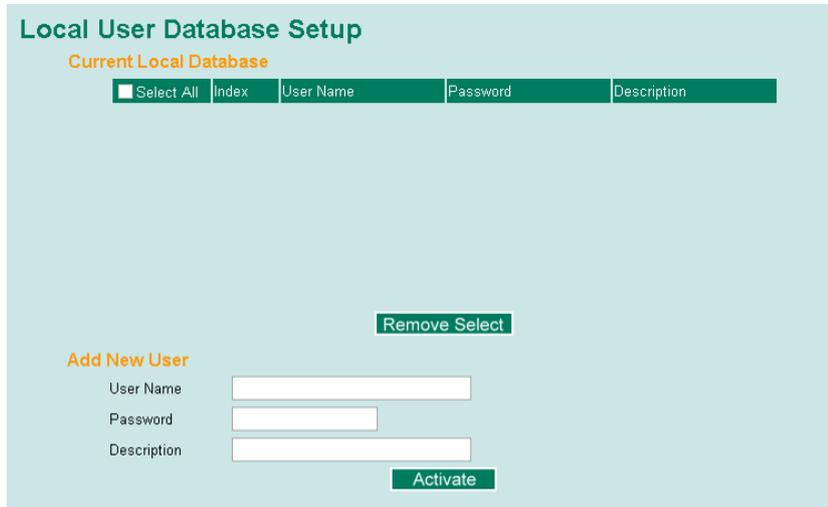
The IKS-6500 can force connected devices to be re-authorized manually.

**802.1X Re-Authentication**

Setting	Description	Factory Default
Enable/Disable	This enables or disables 802.1X Re-Authentication	Disable

Local User Database Setup

When setting the Local User Database as the authentication database, set the database first.



Local User Database Setup

Setting	Description	Factory Default
User Name (Max. 30 characters)	User Name for Local User Database	None
Password (Max. 16 characters)	Password for Local User Database	None
Description (Max. 30 characters)	Description for Local User Database	None

NOTE The user name for the Local User Database is case-insensitive.

Port Access Control Table



The port status will show authorized or unauthorized.

Using Auto Warning

Since industrial Ethernet devices are often located at the endpoints of a system, these devices will not always know what is happening elsewhere on the network. This means that an industrial Ethernet switch that connects to these devices must provide system maintainers with real-time alarm messages. Even when control engineers are out of the control room for an extended period of time, they can still be informed of the status of devices almost instantaneously when exceptions occur. The IKS-6500 supports different approaches to warn engineers automatically, such as email and relay output. It also supports two digital inputs to integrate sensors into your system to automate alarms by email and relay output.

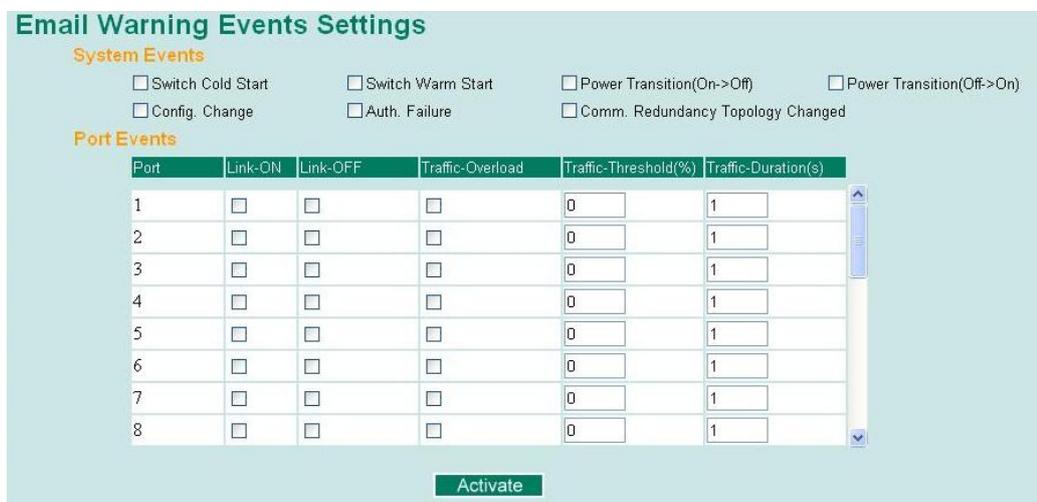
Configuring Email Warning

The Auto Email Warning function uses e-mail to alert the user when certain user-configured events take place.

Three basic steps are required to set up the Auto Warning function:

1. **Configuring Email Event Types**
Select the desired **Event types** from the Console or Web Browser Event type page (a description of each event type is given later in the *Email Alarm Events setting* subsection).
2. **Configuring Email Settings**
To configure IKS-6500's email setup from the serial, Telnet, or web console, enter your Mail Server IP/Name (IP address or name), Account Name, Account Password, Retype New Password, and the email address to which warning messages will be sent.
3. **Activate your settings and if necessary, test the email**
After configuring and activating your IKS-6500's Event Types and Email Setup, you can use the **Test Email** function to see if your e-mail addresses and mail server address have been properly configured.

Event Type



Event Types can be divided into two basic groups: **System Events** and **Port Events**. System Events are related to the overall function of the switch, whereas Port Events are related to the activity of a specific port.

System Events	Warning e-mail is sent when...
Switch Cold Start	Power is cut off and then reconnected.
Switch Warm Start	IKS-6500 is rebooted, such as when network parameters are changed (IP address, subnet mask, etc.).
Power Transition (On→Off)	IKS-6500 is powered down.
Power Transition (Off→On)	IKS-6500 is powered up.
Configuration Change Activated	Any configuration item has been changed.
Authentication Failure	An incorrect password is entered.
Comm. Redundancy Topology Changed	If any Spanning Tree Protocol switches have changed their position (applies only to the root of the tree). If the Master of the Turbo Ring has changed or the backup path is activated.

Port Events	Warning e-mail is sent when...
Link-ON	The port is connected to another device.
Link-OFF	The port is disconnected (e.g., the cable is pulled out, or the opposing device shuts down).
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this item is Enabled).
Traffic-Threshold (%)	Enter a nonzero number if the port's Traffic-Overload item is Enabled.
Traffic-Duration (sec.)	A Traffic-Overload warning is sent every <i>Traffic-Duration</i> seconds if the average Traffic-Threshold is surpassed during that time period.

NOTE The **Traffic-Overload**, **Traffic-Threshold (%)**, and **Traffic-Duration (sec.)** Port Event items are related. If you Enable the Traffic-Overload event, then be sure to enter a nonzero Traffic-Threshold percentage, as well as a Traffic-Duration between 1 and 300 seconds.

NOTE Warning e-mail messages will have **sender** given in the form:
Managed-Redundant-Switch-00000@Switch_Location
 where **Managed-Redundant-Switch-00000** is the default Switch Name, **00000** is IKS-6500's serial number, and **Switch_Location** is the default Server Location.
 Refer to the **Basic Settings** section to see how to modify **Switch Name** and **Switch Location**.

Email Setup

Mail Server IP/Name

Setting	Description	Factory Default
IP address	The IP Address of your email server.	None

Account Name

Setting	Description	Factory Default
Max. 45 Charters	Your email account.	None

Password Setting

Setting	Description	Factory Default
Disable/Enable to change password	To reset the password from the Web Browser interface, click the Change password check-box, type the Old password, type the New password, retype the New password, and then click Activate; Max. 45 characters.	Disable
Old password	Type the current password when changing the password	None
New password	Type new password when enabled to change password; Max. 45 characters.	None
Retype password	If you type a new password in the Password field, you will be required to retype the password in the Retype new password field before updating the new password.	None

Email Address

Setting	Description	Factory Default
Max. 30 characters	You can set up to 4 email addresses to receive alarm emails from IKS-6500.	None

Send Test Email

After finishing with the email settings, you should first click **Activate** to activate those settings, and then press the **Send Test Email** button to verify that the settings are correct.

NOTE Auto warning e-mail messages will be sent through an authentication protected SMTP server that supports the CRAM-MD5, LOGIN, and PAIN methods of SASL (Simple Authentication and Security Layer) authentication mechanism.

We strongly recommend not entering your Account Name and Account Password if auto warning e-mail messages can be delivered without using an authentication mechanism.

Using Line-Swap-Fast-Recovery

The Line-Swap Fast Recovery function, which is enabled by default, allows IKS-6500 to return to normal operation extremely quickly after devices are unplugged and then re-plugged into different ports. The recovery time is on the order of a few milliseconds (compare this with standard commercial switches for which the recovery time could be on the order of several minutes). To disable the Line-Swap Fast Recovery function, or to re-enable the function after it has already been disabled, access either the Console utility's **Line-Swap recovery** page, or the Web Browser interface's **Line-Swap fast recovery** page, as shown below.

Configuring Line-Swap Fast Recovery



Enable Line-Swap-Fast-Recovery

Setting	Description	Factory Default
Enable/Disable	Check-mark the check box to enable the Line-Swap-Fast-Recovery function	Enable

Using Set Device IP

To reduce the effort required to set up IP addresses, the IKS-6500 comes equipped with DHCP/BootP server and RARP protocol to set up IP addresses of Ethernet-enabled devices automatically.

When enabled, the **Set device IP** function allows IKS-6500 to assign specific IP addresses automatically to connected devices that are equipped with *DHCP Client* or *RARP* protocol. In effect, IKS-6500 acts as a DHCP server by assigning a connected device with a specific IP address stored in its internal memory. Each time the connected device is switched on or rebooted, IKS-6500 sends the device the desired IP address.

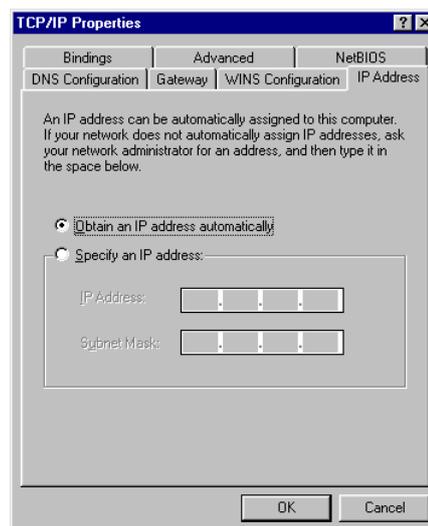
Take the following steps to use the **Set device IP** function:

STEP 1—Set up the connected devices

Set up those Ethernet-enabled devices connected to IKS-6500 for which you would like IP addresses to be assigned automatically. The devices must be configured to *obtain* their IP address automatically.

The devices' configuration utility should include a setup page that allows you to choose an option similar to **Obtain an IP address automatically**.

For example, Windows' **TCP/IP Properties** window is shown at the right. Although your device's configuration utility may look quite a bit different, this figure should give you some idea of what to look for.



You also need to decide which of IKS-6500's ports your Ethernet-enabled devices will be connected to. You will need to set up each of these ports separately, as described in the following step.

STEP 2

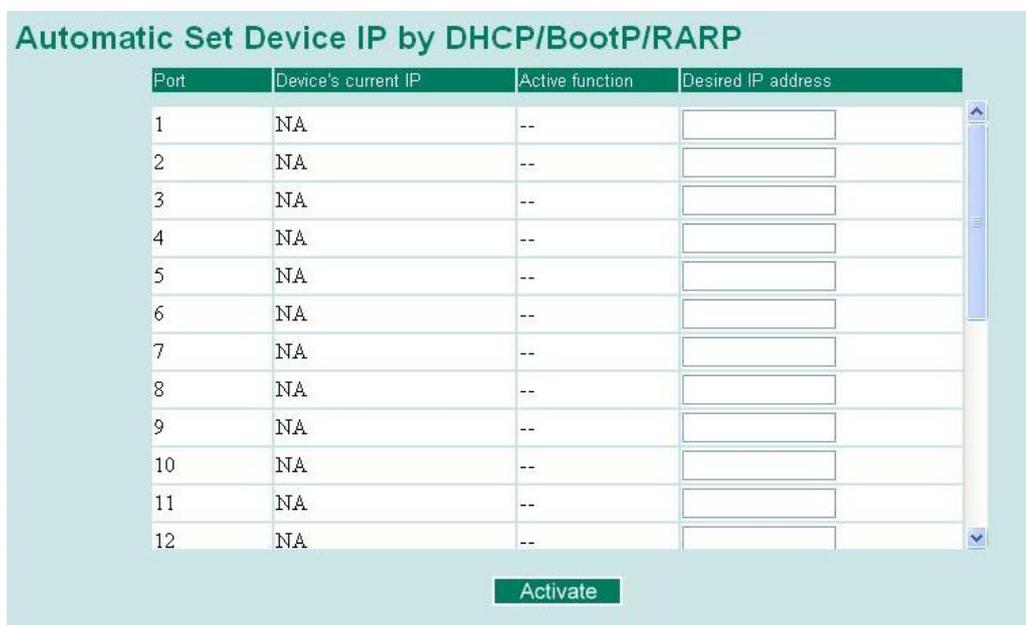
Configure IKS-6500's **Set device IP** function, either from the Console utility or from the Web Browser interface. In either case, you simply need to enter the **Desired IP** for each port that needs to be configured.

STEP 3

Be sure to activate your settings before exiting.

- When using the Web Browser interface, activate by clicking on the Activate button.
- When using the Console utility, activate by first highlighting the **Activate** menu option, and then press **Enter**. You should receive the **Set device IP settings are now active! (Press any key to continue)** message.

Configuring Set Device IP



Desired IP Address

Setting	Description	Factory Default
IP Address	Set the desired IP of connected devices.	None

The DHCP Relay Agent makes it possible for DHCP broadcast messages to be sent over routers. The DHCP Relay Agent enables DHCP clients to obtain IP addresses from a DHCP server on a remote subnet, or those that are not located on the local subnet.

DHCP Option 82

Option 82 is used by the relay agent to insert additional information into the client's DHCP request. The Relay Agent Information option is inserted by the DHCP relay agent when forwarding client-originated DHCP packets to a DHCP server. Servers can recognize the Relay Agent Information option and use the information to implement IP addresses to Clients.

When Option 82 is enabled on the switch, a subscriber device is identified by the switch port through which it connects to the network (in addition to its MAC address). Multiple hosts on the subscriber LAN can be connected to the same port on the access switch and are uniquely identified.

The Option 82 information contains 2 sub-options: Circuit ID and Remote ID, which define the relationship between end device IP and the DHCP Option 82 server. The "Circuit ID" is a 4-byte number generated by the Ethernet switch—a combination of physical port number and VLAN ID. The format of the "Circuit ID" is as described below:

FF-VV-VV-PP

Where the first byte "FF" is fixed to "01", the second and the third byte "VV-VV" is formed by the port VLAN ID in hex, and the last byte "PP" is formed by the port number in hex. For example,

01-00-0F-03 is the "Circuit ID" of port number 3 with port VLAN ID 15.

The “Remote ID” is to identify the relay agent itself and it can be one of the following:

1. The IP address of the relay agent.
2. The MAC address of the relay agent.
3. A combination of IP address and MAC address of the relay agent.
4. A user-defined string.

DHCP Relay Agent

Server IP Address

1st Server

2nd Server

3rd Server

4th Server

DHCP Option 82

Enable Option 82

Type

Value

Display

DHCP Function Table

Port	Circuit-ID	Option 82
1	01000101	<input type="checkbox"/> Enable
2	01000102	<input type="checkbox"/> Enable
3	01000103	<input type="checkbox"/> Enable
4	01000104	<input type="checkbox"/> Enable
5	01000105	<input type="checkbox"/> Enable
6	01000106	<input type="checkbox"/> Enable
7	01000107	<input type="checkbox"/> Enable

Server IP Address

1st Server

Setting	Description	Factory Default
IP address for the 1st DHCP server	This assigns the IP address of the 1st DHCP server that the switch tries to access.	None

2nd Server

Setting	Description	Factory Default
IP address for the 2nd DHCP server	This assigns the IP address of the 2nd DHCP server that the switch tries to access.	None

3rd Server

Setting	Description	Factory Default
IP address for the 3rd DHCP server	This assigns the IP address of the 3rd DHCP server that the switch tries to access.	None

4th Server

Setting	Description	Factory Default
IP address for the 4th DHCP server	This assigns the IP address of the 4th DHCP server that the switch tries to access.	None

DHCP Option 82*Enable Option82*

Setting	Description	Factory Default
Enable or Disable	Enable or disable DHCP Option 82 function.	Disable

Type

Setting	Description	Factory Default
IP	Use switch IP address as the remote ID sub-option.	IP
MAC	Use switch MAC address as the remote ID sub-option.	IP
Client-ID	Use the combination of switch MAC address and IP address as the remote ID sub-option.	IP
Other	Use the user-defined value as the remote ID sub-option.	IP

Value

Setting	Description	Factory Default
	Displays the value which you've set.	
Max. 12 characters	If you set the type as Other, you will have to fill it.	switch IP address

Display

Setting	Description	Factory Default
	The actual hexadecimal value set at the DHCP server for the Remote-ID. This value is automatically generated according to the Value field. Users can not modify it.	COA87FFD

DHCP Function Table*Enable*

Setting	Description	Factory Default
Enable or Disable	Enable or disable DHCP Option 82 function for this port.	Disable

Using Diagnosis

The IKS-6500 provides two important tools for administrators to diagnose network systems.

Mirror Port

The **Mirror port** function can be used to monitor data being transmitted through a specific port. This is done by setting up another port (the *mirror port*) to receive the same data being transmitted from, or both to and from, the port under observation. This allows the network administrator to **sniff** the observed port and thus keep tabs on network activity.

Take the following steps to set up the **Mirror Port** function:

STEP 1

Configure IKS-6500's **Mirror Port** function from either the Console utility or Web Browser interface. You will need to configure three settings:

Monitored Port	Select the port number of the port whose network activity will be monitored.
Mirror Port	Select the port number of the port that will be used to monitor the activity of the monitored port.
Watch Direction	Select one of the following two watch direction options: <ul style="list-style-type: none"> • Input data stream Select this option to monitor only those data packets coming into the IKS-6500's port. • Output data stream Select this option to monitor only those data packets being sent <i>out through</i> IKS-6500's port. • Bi-directional Select this option to monitor data packets both coming <i>into</i>, and being sent <i>out through</i>, IKS-6500's port.

STEP 2

Be sure to activate your settings before exiting.

- When using the Web Browser interface, activate by clicking on the **Activate** button.
- When using the Console utility, activate by first highlighting the Activate menu option, and then press **Enter**. You should receive the **Mirror port settings are now active! (Press any key to continue)** message.

Ping

Use Ping Command to test Network Integrity

IP address/Name

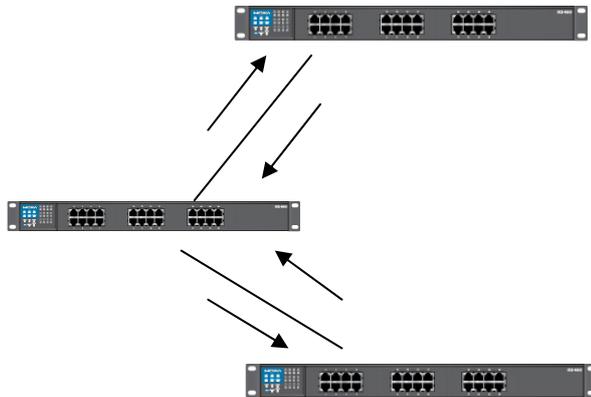
Ping

The **Ping** function uses the *ping* command to give users a simple but powerful tool for troubleshooting network problems. The function's most unique feature is that even though the ping command is entered from the user's PC keyboard, the actual ping command originates from IKS-6500 itself. In this way, the user can essentially sit on top of IKS-6500 and send ping commands out through its ports.

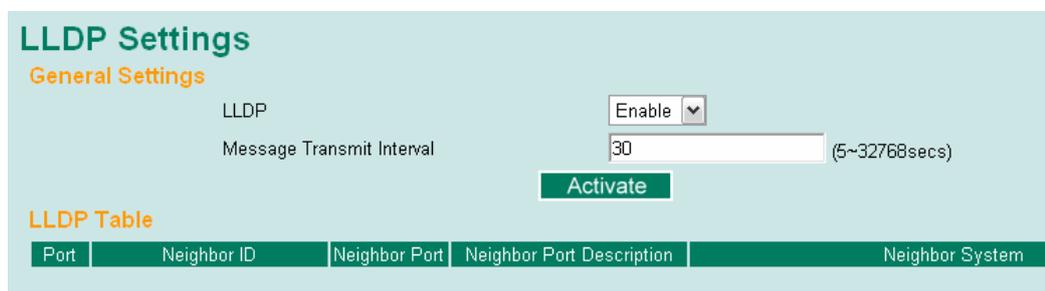
To use the Ping function, type in the desired IP address, and then press **Enter** from the Console utility, or click **Ping** when using the Web Browser interface.

LLDP Function Overview

Defined by IEEE 802.11AB, LLDP is an OSI Layer 2 Protocol that standardizes the methodology of self-identity advertisement. It allows each networking device, e.g. a Moxa managed switch, to periodically inform its neighbors about its self-information and configurations. As a result, all of the devices would have knowledge about each other; and through SNMP, this knowledge can be transferred to Moxa's MXview for auto-topology and network visualization.



LLDP Web Interface



From the switch's web interface, users have the option of either enabling or disabling the LLDP, as well as setting the LLDP transmit interval (as shown in the figure below). In addition, users are able to view each switch's neighbor-list, which is reported by its network neighbors. Most importantly, enabling the LLDP function allows Moxa's MXview to automatically display the network's topology as well as system setup details such as VLAN, and Trunking for the entire network.

LLDP Settings

Enable LLDP

Setting	Description	Factory Default
Enable or Disable	Enable or disable LLDP function.	Enable

Value

Setting	Description	Factory Default
Numbers from 5~32768 secs	To set the transmit interval of LLDP messages. Unit is in seconds.	30 (seconds)

LLDT Table

Port	Neighbor ID	Neighbor Port	Neighbor Port Description	Neighbor System

Port: The port number that connects to the neighbor device.

Neighbor ID: A unique entity which identifies a neighbor device; this is typically the MAC address.

Neighbor Port: The port number of the neighbor device.

Neighbor Port Description: A textual description of the neighbor device's interface.

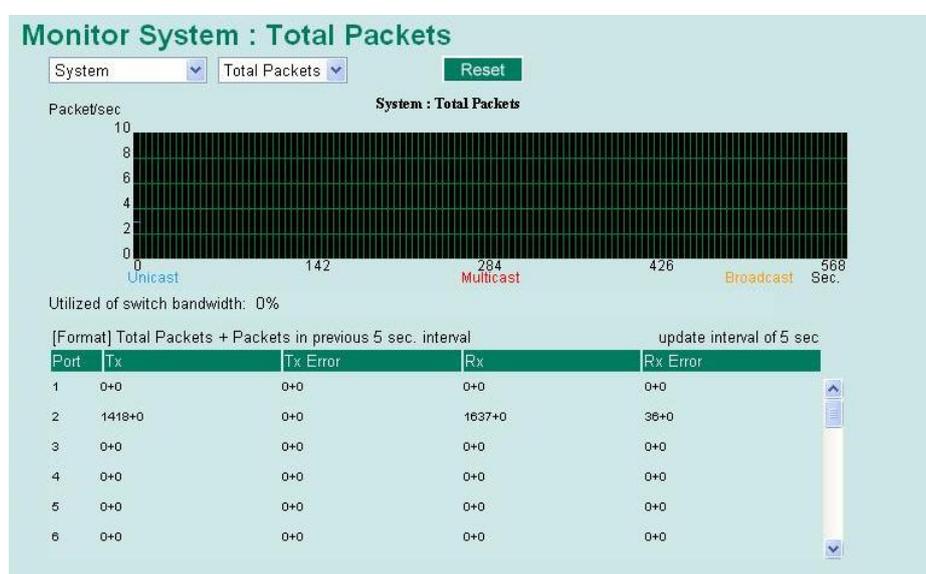
Neighbor System: Hostname of the neighbor device.

Using Monitor

You can monitor statistics in real time from IKS-6500's web console and serial console.

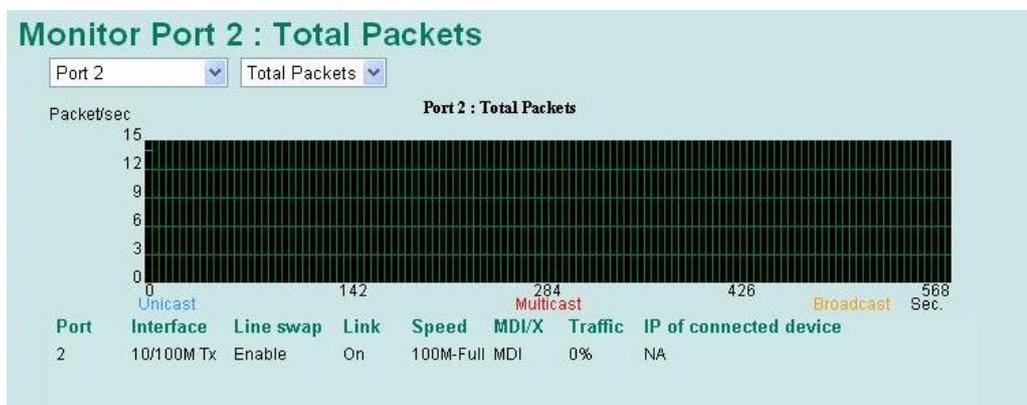
Monitor by Switch

Access the Monitor by selecting **System** from the left selection bar. Monitor by System allows the user to view a graph that shows the combined data transmission activity of all of IKS-6500's ports. Click one of the four options—**Total Packets**, **TX Packets**, **RX Packets**, or **Error Packets**—to view transmission activity of specific types of packets. Recall that TX Packets are packets sent out from IKS-6500, RX Packets are packets received from connected devices, and Error Packets are packets that did not pass TCP/IP's error checking algorithm. The Total Packets option displays a graph that combines TX, RX, and TX Error, RX Error Packets activity. The graph displays data transmission activity by showing **Packets/s** (i.e., packets per second, or pps) versus **sec.** (seconds). In fact, three curves are displayed on the same graph: **Uni-cast** packets (in red color), **Multi-cast** packets (in green color), and **Broad-cast** packets (in blue color). The graph is updated every few seconds, allowing the user to analyze data transmission activity in real-time.



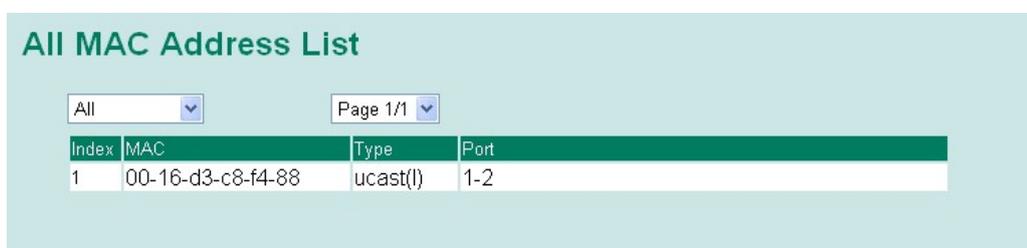
Monitor by Port

Access the Monitor by Port function by selecting **ALL 10/100M or 1G Ports** or **Port i** , in which $i = 1, 2, \dots, G2$, from the left pull-down list. The **Port i** options are identical to the Monitor by System function discussed above, in that users can view graphs that show All Packets, TX Packets, RX Packets, or Error Packets activity, but in this case, only for an individual port. The **All Ports** option is essentially a graphical display of the individual port activity that can be viewed with the Console Monitor function discussed above. The All Ports option shows three vertical bars for each port. The height of the bar represents **Packets/s** for the type of packet, at the instant the bar is being viewed. That is, as time progresses, the height of the bar moves up or down so that the user can view the change in the rate of packet transmission. The blue colored bar shows **Uni-cast** packets, the red colored bar shows **Multi-cast** packets, and the orange colored bar shows **Broad-cast** packets. The graph is updated every few seconds, allowing the user to analyze data transmission activity in real-time.



Using the MAC Address Table

This section explains the information provided by IKS-6500's MAC address table.



The MAC Address table can be configured to display the following IKS-6500 MAC address groups.

ALL	Select this item to show all IKS-6500 MAC addresses
ALL Learned	Select this item to show all IKS-6500 Learned MAC addresses
ALL Static Lock	Select this item to show all IKS-6500 Static Lock MAC addresses
ALL Static	Select this item to show all IKS-6500 Static/Static Lock /Static Multicast MAC addresses
ALL Static Multicast	Select this item to show all IKS-6500 Static Multicast MAC addresses
Port x	Select this item to show all MAC addresses of dedicated ports

The table will display the following information:

MAC	This field shows the MAC address
Type	This field shows the type of this MAC address
Port	This field shows the port that this MAC address belongs to

Using Event Log

Event Log Table

Page 67/67

Index	Bootup	Date	Time	System Startup Time	Event
991	419	--	--	0d0h42m37s	Port 1-2 link off
992	420	--	--	0d0h0m1s	Cold start
993	420	--	--	0d0h0m3s	Port 3-8 link on
994	420	--	--	0d0h1m14s	192.168.127.1 admin Auth. ok
995	420	--	--	0d0h1m54s	Port 3-8 link off
996	421	--	--	0d0h0m1s	Cold start
997	421	--	--	0d0h0m4s	Port 1-2 link on
998	421	--	--	0d0h0m12s	192.168.127.1 admin Auth. ok
999	421	--	--	0d0h53m26s	Configuration change activated
1000	421	--	--	0d0h53m33s	192.168.127.1 admin Auth. ok

Clear

Bootup	This field shows how many times the IKS-6500 has been rebooted or cold started.
Date	The date is updated based on how the current date is set in the Basic Setting page.
Time	The time is updated based on how the current time is set in the Basic Setting page.
System Startup Time	The system startup time related to this event.
Events	Events that have occurred.

NOTE

The following events will be record into IKS-6500's Event Log Table.

- Cold start
- Warm start
- Configuration change activated
- Power 1/2 transition (Off → On), Power 1/2 transition (On → Off)
- Authentication fail
- Topology changed
- Master setting is mismatched
- Port traffic overload
- dot1x Auth Fail
- Port link off / on

Using Syslog

This function provides the event logs for the syslog server. The function supports 3 configurable syslog servers and syslog server UDP port numbers. When an event occurs, the event will be sent as a syslog UDP packet to the specified syslog servers.

Syslog Server 1

Setting	Description	Factory Default
IP Address	Enter the IP address of 1st Syslog server used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of 1st Syslog server.	514

Syslog Server 2

Setting	Description	Factory Default
IP Address	Enter the IP address of 2nd Syslog server used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of 2nd Syslog server.	514

Syslog Server 3

Setting	Description	Factory Default
IP Address	Enter the IP address of 3rd Syslog server used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of 3rd Syslog server.	514

NOTE The following events will be recorded into the IKS-6500's Event Log table, and will then be sent to the specified Syslog Server:

- Cold start
- Warm start
- Configuration change activated
- Power 1/2 transition (Off → On), Power 1/2 transition (On → Off)
- Authentication fail
- Topology changed
- Master setting is mismatched
- Port traffic overload
- dot1x Auth Fail
- Port link off / on

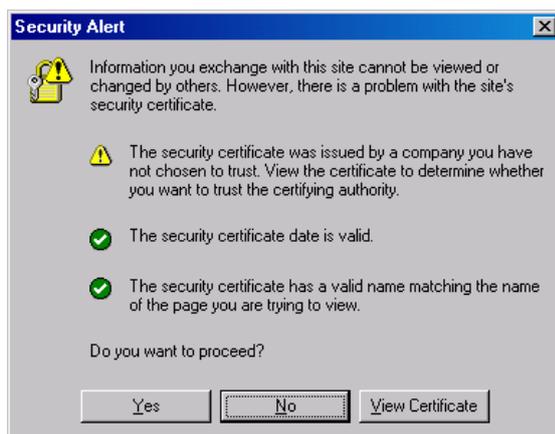
Using HTTPS/SSL

To secure your HTTP access, the IKS-6500 supports HTTPS/SSL to encrypt all HTTP traffic. Perform the following steps to access the IKS-6500's web browser interface via HTTPS/SSL.

1. Open Internet Explorer and type **https://IKS-6500's IP address** in the address field. Press Enter to establish the connection.



2. Warning messages will pop out to warn the user that the security certificate was issued by a company they have not chosen to trust.



3. Select **Yes** to enter the IKS-6500's web browser interface and access the web browser interface secured via HTTPS/SSL.

NOTE	Moxa provides a Root CA certificate. After installing this certificate into your PC or notebook, you can access the web browser interface directly and will not see any warning messages again. You may download the certificate from the IKS-6500's CD-ROM.
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A

MIB Groups

The IKS-6500 comes with built-in SNMP (Simple Network Management Protocol) agent software that supports cold/warm start trap, line up/down trap, and RFC 1213 MIB-II.

The standard MIB groups that the IKS-6500 supports are as follows:

MIB II.1 – System Group

sysORTable

MIB II.2 – Interfaces Group

ifTable

MIB II.4 – IP Group

ipAddrTable

ipNetToMediaTable

IpGroup

IpBasicStatsGroup

IpStatsGroup

MIB II.5 – ICMP Group

IcmpGroup

IcmpInputStatus

IcmpOutputStats

MIB II.6 – TCP Group

tcpConnTable

TcpGroup

TcpStats

MIB II.7 – UDP Group

udpTable

UdpStats

MIB II.10 – Transmission Group

dot3
dot3StatsTable

MIB II.11 – SNMP Group

SnmpBasicGroup
SnmpInputStats
SnmpOutputStats

MIB II.17 – dot1dBridge Group

dot1dBase
 dot1dBasePortTable
dot1dStp
 dot1dStpPortTable
dot1dTp
 dot1dTpFdbTable
 dot1dTpPortTable
 dot1dTpHCPortTable
 dot1dTpPortOverflowTable
pBridgeMIB
 dot1dExtBase
 dot1dPriority
 dot1dGarp
qBridgeMIB
 dot1qBase
 dot1qTp
 dot1qFdbTable
 dot1qTpPortTable
 dot1qTpGroupTable
 dot1qForwardUnregisteredTable
dot1qStatic
 dot1qStaticUnicastTable
 dot1qStaticMulticastTable
dot1qVlan
 dot1qVlanCurrentTable
 dot1qVlanStaticTable
 dot1qPortVlanTable

The IKS-6500 Series also provides a private MIB file, located in the file **Moxa-IKS-6524-MIB.my** (for IKS-6524 models) and **Moxa-IKS-6526-MIB.my** (for IKS-6526 models) on the IKS-6500 utility CD-ROM.

Public Traps

- Cold Start
- Link Up
- Link Down
- Authentication Failure
- dot1dBridge New Root
- dot1dBridge Topology Changed

Private Traps

- Configuration Changed
- Power On
- Power Off
- Traffic Overloaded
- Turbo Ring Topology Changed
- Turbo Ring Coupling Port Changed
- Turbo Ring Master Mismatch

B

Modbus/TCP Map

IKS-6524 Modbus Information v1.0

Read Only Registers (Support Function Code 4)

1 Word = 2Bytes

Address	Data Type	Description
System Information		
0x0000	1 word	Vendor ID = 0x1393
0x0001	1 word	Unit ID (Ethernet = 1)
0x0002	1 word	Product Code = 0x001E
0x0010	20 word	Vendor Name = "Moxa" Word 0 Hi byte = 'M' Word 0 Lo byte = 'o' Word 1 Hi byte = 'x' Word 1 Lo byte = 'a' Word 2 Hi byte = '\0' Word 2 Lo byte = '\0'
0x0030	20 word	Product Name = "IKS-6524" Word 0 Hi byte = 'I' Word 0 Lo byte = 'K' Word 1 Hi byte = 'S' Word 1 Lo byte = '-' Word 2 Hi byte = '6' Word 2 Lo byte = '5' Word 3 Hi byte = '2' Word 3 Lo byte = '4' Word 4 Hi byte = '\0' Word 4 Lo byte = '\0'
0x0050	1 word	Product Serial Number
0x0051	2 word	Firmware Version Word 0 Hi byte = major (A) Word 0 Lo byte = minor (B) Word 1 Hi byte = release (C) Word 1 Lo byte = build (D)
0x0053	2 word	Firmware Release Date Ex: Firmware was released on 2007-05-06 at 09 o'clock Word 0 = 0x0609 Word 1 = 0x0705

0x0055	3 word	Ethernet MAC Address Ex: MAC = 00-01-02-03-04-05 Word 0 Hi byte = 0x00 Word 0 Lo byte = 0x01 Word 1 Hi byte = 0x02 Word 1 Lo byte = 0x03 Word 2 Hi byte = 0x04 Word 2 Lo byte = 0x05
0x0058	1 word	Power 1 0x0000:Off 0x0001:On
0x0059	1 word	Power 2 0x0000:Off 0x0001:On
0x005A	1 word	Fault LED Status 0x0000:No 0x0001:Yes
Port Information		
0x1000~0x1017	1 word	Port 1~24 Status 0x0000:Link down 0x0001:Link up 0x0002:Disable 0xFFFF:No port
0x1100~0x1117	1 word	Port 1~24 Speed 0x0000:10M-Half 0x0001:10M-Full 0x0002:100M-Half 0x0003:100M-Full 0x0004:1G-Half 0x0005:1G- Full 0xFFFF:No port
0x1200~0x1217	1 word	Port 1~24 Flow Ctrl 0x0000:Off 0x0001:On 0xFFFF:No port
0x1300~0x1317	1 word	Port 1~24 MDI/MDIX 0x0000:MDI 0x0001:MDIX 0xFFFF:No port
0x1400~0x1413(Port 1) 0x1414~0x1427(Port 2)	20 word	Port 1~24 Description Port Description = "100TX,RJ45." Word 0 Hi byte = '1' Word 0 Lo byte = '0' Word 1 Hi byte = '0' Word 1 Lo byte = 'T' ... Word 4 Hi byte = '4' Word 4 Lo byte = '5' Word 5 Hi byte = '.' Word 5 Lo byte = '\0'
Packets Information		

0x2000~0x202f	2 word	Port 1~24 Tx Packets Ex: port 1 Tx Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
0x2100~0x212f	2 word	Port 1~24 Rx Packets Ex: port 1 Rx Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
0x2200~0x222f	2 word	port 1~24 Tx Error Packets Ex: port 1 Tx Error Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
0x2300~0x232f	2 word	port 1~24 Rx Error Packets Ex: port 1 Rx Error Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
Redundancy Information		
0x3000	1 word	Redundancy Protocol 0x0000:None 0x0001:RSTP 0x0002:Turbo Ring 0x0003:Turbo Ring V2 0x0004:Turbo Chain
0x3100	1 word	RSTP Root 0x0000:Not Root 0x0001:Root 0xFFFF:RSTP Not Enable
0x3200~0x321f	1 word	RSTP Port 1~24 Status 0x0000:Port Disabled 0x0001:Not RSTP Port 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:RSTP Not Enable
0x3300	1 word	TR Master/Slave 0x0000:Slave 0x0001:Master 0xFFFF:Turbo Ring Not Enable
0x3301	1 word	TR 1st Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding
0x3302	1 word	TR 2nd Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding

0x3303	1 word	TR Coupling 0x0000:Off 0x0001:On 0xFFFF:Turbo Ring Not Enable
0x3304	1 word	TR Coupling Port status 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0005:Forwarding 0xFFFF:Turbo Ring Not Enable
0x3305	1 word	TR Coupling Control Port status 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0005:Forwarding 0x0006:Inactive 0x0007:Active 0xFFFF:Turbo Ring Not Enable
0x3500	1 word	TR2 Coupling Mode 0x0000:None 0x0001:Dual Homing 0x0002:Coupling Backup 0x0003:Coupling Primary 0xFFFF:Turbo Ring V2 Not Enable
0x3501	1 word	TR2 Coupling Port Primary status (Using in Dual Homing, Coupling Backup, Coupling Primary) 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Not Enable
0x3502	1 word	TR2 Coupling Port Backup status (Only using in Dual Homing) 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Not Enable
0x3600	1 word	TR2 Ring 1 status 0x0000:Healthy 0x0001:Break 0xFFFF:Turbo Ring V2 Not Enable
0x3601	1 word	TR2 Ring 1 Master/Slave 0x0000:Slave 0x0001:Master 0xFFFF:Turbo Ring V2 Ring 1 Not Enable

0x3602	1 word	TR2 Ring 1 1st Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 1 Not Enable
0x3603	1 word	TR2 Ring 1 2nd Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 1 Not Enable
0x3680	1 word	TR2 Ring 2 status 0x0000:Healthy 0x0001:Break 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3681	1 word	TR2 Ring 2 Master/Slave 0x0000:Slave 0x0001:Master 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3682	1 word	TR2 Ring 2 1st Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3683	1 word	TR2 Ring 2 2nd Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3700	1 word	Turbo Chain Switch Role Mode 0x0000:Head Switch 0x0001:Member Switch 0x0002:Tail Switch 0xFFFF:Turbo Chain Not Enable
0x3701	1 word	Turbo Chain 1st Port Status 0x0000:Link Down 0x0001:Blocking 0x0002:Blocked 0x0003:Forwarding 0xFFFF:Turbo Chain Not Enable

0x3702	1 word	Turbo Chain 2nd Port Status 0x0000:Link Down 0x0001:Blocking 0x0002:Blocked 0x0003:Forwarding 0xFFFF:Turbo Chain Not Enable
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Memory mapping from address 0x0000 ~ 0x3FFF.

IKS-6526 Modbus Information v1.0

Read Only Registers (Support Function Code 4)

1 Word = 2Bytes

Address	Data Type	Description
System Information		
0x0000	1 word	Vendor ID = 0x1393
0x0001	1 word	Unit ID (Ethernet = 1)
0x0002	1 word	Product Code = 0x001E
0x0010	20 word	Vendor Name = "Moxa" Word 0 Hi byte = 'M' Word 0 Lo byte = 'o' Word 1 Hi byte = 'x' Word 1 Lo byte = 'a' Word 2 Hi byte = '\0' Word 2 Lo byte = '\0'
0x0030	20 word	Product Name = "IKS-6526" Word 0 Hi byte = 'I' Word 0 Lo byte = 'K' Word 1 Hi byte = 'S' Word 1 Lo byte = '-' Word 2 Hi byte = '6' Word 2 Lo byte = '5' Word 3 Hi byte = '2' Word 3 Lo byte = '6' Word 4 Hi byte = '\0' Word 4 Lo byte = '\0'
0x0050	1 word	Product Serial Number
0x0051	2 word	Firmware Version Word 0 Hi byte = major (A) Word 0 Lo byte = minor (B) Word 1 Hi byte = release (C) Word 1 Lo byte = build (D)
0x0053	2 word	Firmware Release Date Ex: Firmware was released on 2007-05-06 at 09 o'clock Word 0 = 0x0609 Word 1 = 0x0705

0x0055	3 word	Ethernet MAC Address Ex: MAC = 00-01-02-03-04-05 Word 0 Hi byte = 0x00 Word 0 Lo byte = 0x01 Word 1 Hi byte = 0x02 Word 1 Lo byte = 0x03 Word 2 Hi byte = 0x04 Word 2 Lo byte = 0x05
0x0058	1 word	Power 1 0x0000:Off 0x0001:On
0x0059	1 word	Power 2 0x0000:Off 0x0001:On
0x005A	1 word	Fault LED Status 0x0000:No 0x0001:Yes
Port Information		
0x1000~0x1019	1 word	Port 1~26 Status 0x0000:Link down 0x0001:Link up 0x0002:Disable 0xFFFF:No port
0x1100~0x1119	1 word	Port 1~26 Speed 0x0000:10M-Half 0x0001:10M-Full 0x0002:100M-Half 0x0003:100M-Full 0x0004:1G-Half 0x0005:1G- Full 0xFFFF:No port
0x1200~0x1219	1 word	Port 1~26 Flow Ctrl 0x0000:Off 0x0001:On 0xFFFF:No port
0x1300~0x1319	1 word	Port 1~26 MDI/MDIX 0x0000:MDI 0x0001:MDIX 0xFFFF:No port
0x1400~0x1413(Port 1) 0x1414~0x1427(Port 2)	20 word	Port 1~26 Description Port Description = "100TX,RJ45." Word 0 Hi byte = '1' Word 0 Lo byte = '0' Word 1 Hi byte = '0' Word 1 Lo byte = 'T' ... Word 4 Hi byte = '4' Word 4 Lo byte = '5' Word 5 Hi byte = '.' Word 5 Lo byte = '\0'
Packets Information		

0x2000~0x2033	2 word	Port 1~26 Tx Packets Ex: port 1 Tx Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
0x2100~0x2133	2 word	Port 1~26 Rx Packets Ex: port 1 Rx Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
0x2200~0x2233	2 word	port 1~26 Tx Error Packets Ex: port 1 Tx Error Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
0x2300~0x2333	2 word	port 1~26 Rx Error Packets Ex: port 1 Rx Error Packets = 0x44332211 Word 0 = 4433 Word 1 = 2211
Redundancy Information		
0x3000	1 word	Redundancy Protocol 0x0000:None 0x0001:RSTP 0x0002:Turbo Ring 0x0003:Turbo Ring V2 0x0004:Turbo Chain
0x3100	1 word	RSTP Root 0x0000:Not Root 0x0001:Root 0xFFFF:RSTP Not Enable
0x3200~0x3219	1 word	RSTP Port 1~26 Status 0x0000:Port Disabled 0x0001:Not RSTP Port 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:RSTP Not Enable
0x3300	1 word	TR Master/Slave 0x0000:Slave 0x0001:Master 0xFFFF:Turbo Ring Not Enable
0x3301	1 word	TR 1st Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding
0x3302	1 word	TR 2nd Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding

0x3303	1 word	TR Coupling 0x0000:Off 0x0001:On 0xFFFF:Turbo Ring Not Enable
0x3304	1 word	TR Coupling Port status 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0005:Forwarding 0xFFFF:Turbo Ring Not Enable
0x3305	1 word	TR Coupling Control Port status 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0005:Forwarding 0x0006:Inactive 0x0007:Active 0xFFFF:Turbo Ring Not Enable
0x3500	1 word	TR2 Coupling Mode 0x0000:None 0x0001:Dual Homing 0x0002:Coupling Backup 0x0003:Coupling Primary 0xFFFF:Turbo Ring V2 Not Enable
0x3501	1 word	TR2 Coupling Port Primary status (Using in Dual Homing, Coupling Backup, Coupling Primary) 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Not Enable
0x3502	1 word	TR2 Coupling Port Backup status (Only using in Dual Homing) 0x0000:Port Disabled 0x0001:Not Coupling Port 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Not Enable
0x3600	1 word	TR2 Ring 1 status 0x0000:Healthy 0x0001:Break 0xFFFF:Turbo Ring V2 Not Enable
0x3601	1 word	TR2 Ring 1 Master/Slave 0x0000:Slave 0x0001:Master 0xFFFF:Turbo Ring V2 Ring 1 Not Enable

0x3602	1 word	TR2 Ring 1 1st Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 1 Not Enable
0x3603	1 word	TR2 Ring 1 2nd Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 1 Not Enable
0x3680	1 word	TR2 Ring 2 status 0x0000:Healthy 0x0001:Break 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3681	1 word	TR2 Ring 2 Master/Slave 0x0000:Slave 0x0001:Master 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3682	1 word	TR2 Ring 2 1st Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3683	1 word	TR2 Ring 2 2nd Port status 0x0000:Port Disabled 0x0001:Not Redundant 0x0002:Link Down 0x0003:Blocked 0x0004:Learning 0x0005:Forwarding 0xFFFF:Turbo Ring V2 Ring 2 Not Enable
0x3700	1 word	Turbo Chain Switch Role Mode 0x0000:Head Switch 0x0001:Member Switch 0x0002:Tail Switch 0xFFFF:Turbo Chain Not Enable
0x3701	1 word	Turbo Chain 1st Port Status 0x0000:Link Down 0x0001:Blocking 0x0002:Blocked 0x0003:Forwarding 0xFFFF:Turbo Chain Not Enable

0x3702	1 word	Turbo Chain 2nd Port Status 0x0000:Link Down 0x0001:Blocking 0x0002:Blocked 0x0003:Forwarding 0xFFFF:Turbo Chain Not Enable
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Memory mapping from address 0x0000 ~ 0x3FFF.

Technology

Standards	IEEE 802.3 for 10BaseT, IEEE 802.3u for 100BaseT(X) and 100BaseFX, IEEE 802.3ab for 1000BaseT(X), IEEE 802.3z for 1000BaseSX/LX/LHX/ZX, IEEE 802.3x for Flow Control, IEEE 802.1D for Spanning Tree Protocol, IEEE 802.1w for Rapid STP, IEEE 802.1Q for VLAN Tagging, IEEE 802.1p for Class of Service, IEEE 802.1X for Authentication, IEEE 802.3ad for Port Trunk with LACP
Flow control	IEEE 802.3x flow control, back pressure flow control
Protocols:	IGMP V1/V2 device, GMRP, GVRP, SNMP V1/V2c/V3, DHCP Server/Client, DHCP Option 66/67/82, BootP, TFTP, SNTP, SMTP, RARP, RMON, HTTP, HTTPS, Telnet, SSH, Syslog, LLDP, Modbus/TCP, IPv6, IEEE 1588 PTP
MIB:	MIB-II, Ethernet-like MIB, P-BRIDGE MIB, Q-BRIDGE MIB, Bridge MIB, RSTP MIB, RMON MIB Group 1, 2, 3, 9
Switch Properties	
Priority Queues:	4
Max. Number of Available VLANs:	64
VLAN ID Range:	VID 1 to 4094
IGMP Groups:	256

Interface

RJ45 Ports	10/100BaseT(X) and 10/100/1000BaseT(X) auto negotiation speed
Fiber Ports	100BaseSFP slot or 1000BaseSFP slot
Console:	RS-232 (RJ45)
System LED Indicators:	STAT, PWR1, PWR2, FAULT, MSTR/HEAD, CPLR/TAIL
Mode LED Indicators:	LNK/ACT, FDX/HDX, RING PORT, COUPLER PORT, SPEED

Power

Input Voltage	110/220 VAC (85 to 264 V)
Power Consumption	IKS-6524-F-HV-T: 333/222mA @ 110/230VAC IKS-6524-F-HV-HV-T: 402/324mA @ 110/230VAC IKS-6524-8SFP-F-HV-T: 501/295mA @ 110/230VAC IKS-6524-8SFP-F-HV-HV-T: 555/390mA @ 110/230VAC IKS-6526-2GTXSFP-F-HV-T: 398/254mA @ 110/230VAC IKS-6526-2GTXSFP-F-HV-HV-T: 465/350mA @ 110/230VAC
Overload Current Protection	Present
Reverse Polarity Protection	Present

Mechanical

Casing	IP30 protection
Dimensions (W x H x D)	440 x 44 x 342.5 mm (17.32 x 1.73 x 13.48 in.)
Installation	19-inch rack mounting

Environmental

Operating Temp.	-40 to 75°C (-40 to 167°F) Cold start of min. 100 VAC at -40°C
Storage Temp.	-40 to 85°C (-40 to 185°F)
Ambient Relative Humidity	5 to 95% (non-condensing)

Regulatory Approvals

Safety	UL60950-1, CSA C22.2 No. 60950-1, EN60950-1 (Pending)
Road Traffic	NEMA TS2
Maritime	DNV (Pending), GL (Pending), ABS (Pending), LR (Pending), NK (Pending)

Rail Traffic	EN50121-4
EMI	FCC Part 15, CISPR (EN55022) Class A
Hazardous Location	UL/cUL Class I, Division 2, Groups A, B, C, D (Pending)
Warranty	5 years